## Intro to Deep Learning

Nick Locascio

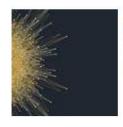








#### 2016: year of deep learning



2016: The Year That **Deep Learning** Took Over the Internet WIRED - Dec 25, 2016

The project is still in the early stages, but it hints at the widespread impact of **deep learning** over past year. In 2016, this very old but newly ...

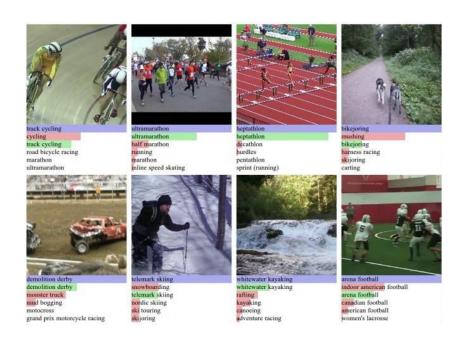




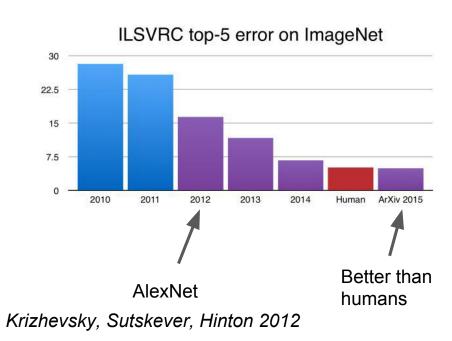




- Image Classification
Machine Translation
Speech Recognition
Speech Synthesis
Game Playing



- Image Classification
Machine Translation
Speech Recognition
Speech Synthesis
Game Playing





#### **Image Classification**

- Machine Translation
Speech Recognition
Speech Synthesis
Game Playing

Encoder  $e_0 \longrightarrow e_1 \longrightarrow e_2 \longrightarrow e_3 \longrightarrow e_4 \longrightarrow e_5 \longrightarrow e_6$ Decoder  $d_0 \longrightarrow d_1 \longrightarrow d_2 \longrightarrow d_3 \longrightarrow knowledge$  is power  $e_0 \longrightarrow knowledge$ 

Image Classification
Machine Translation
- Speech Recognition
Speech Synthesis
Game Playing

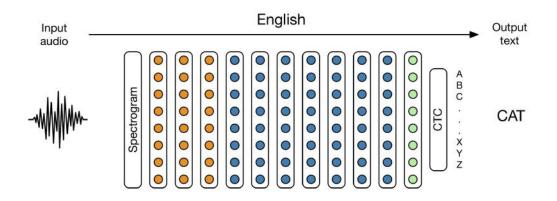






Image Classification
Machine Translation
Speech Recognition
- Speech Synthesis
Game Playing

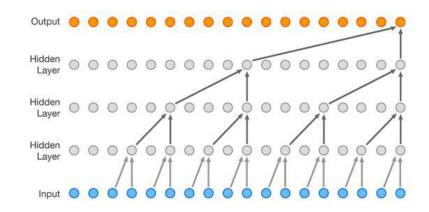


Image Classification Machine Translation Speech Recognition Speech Synthesis

- Game Playing





Image Classification Machine Translation Speech Recognition Speech Synthesis

- Game Playing



#### 6.S191 Goals

- Fundamentals
- 2. Practical skills
- Up to speed on current state of the field
- 4. Foster an open and collaborative deep learning community within MIT

Knowledge, intuition, know-how, and community to do deep learning research and development.

#### Class Information

- 1 week, 5 sessions
- P/F, 3 credits
- 2 TensorFlow Tutorials
  - In-class Monday + Tuesday
- 1 Assignment: (more info in a few slides)

#### Typical Schedule

10:30am-11:15am
 Lecture #1

• 11:15am-12:00pm **Lecture #2** 

• 12:00pm-12:30pm **Coffee Break** 

12:30pm-1:30pm
 Tutorial / Proposal Time

#### **Assignment Information**

- 1 Assignment, 2 options:
  - Present a novel deep learning research idea or application
  - o OR
  - Write a 1-page review of a deep learning paper

#### **Option 1: Novel Proposal**

#### Proposal Presentation

- Groups of 3 or 4
- Present a novel deep learning research idea or application
- 1 slide, 1 minute
- List of example proposals on website: <u>introtodeeplearning.com</u>
- Presentations on Friday
- Submit groups by Wednesday 5pm to be eligible
- Submit slide by Thursday 9pm to be eligible

#### **Option 2: Paper Review**

- Write a 1-page review of a deep learning paper
  - Suggested papers listed on website <u>introtodeeplearning.com</u>
  - We will read + grade based on clarity of writing and technical communication of main ideas.

#### Class Support

- Piazza: https://piazza.com/class/iwmlwep2fnd5uu
- Course Website: introtodeeplearning.com
- Lecture slides: introtodeeplearning.com/schedule
- Email us: introtodeeplearning-staff@mit.edu
- OH by request

#### Staff: Lecturers



Nick Locascio Lead Organizer



Harini Suresh Lead Organizer



Ishaan Gulrajani



Victoria Dean Co-Chair



Lex Fridman
Co-Chair



Yo Shavit

#### Staff: TA + Admin



Eduardo DeLeon



Jackie Xu



Wengong Jin



Adam Yala



Harry Bleyan



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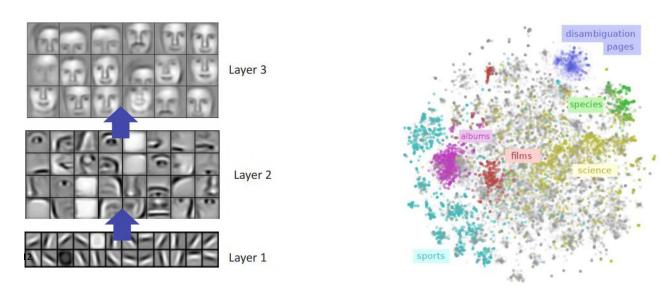




# Why Deep Learning and why now?

#### Why Deep Learning?

Hand-Engineered Features vs. Learned features



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#### Why Now?

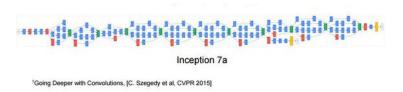


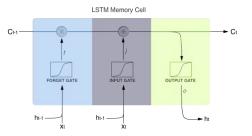
IM GENET

- 1. Large Datasets
- 2. GPU Hardware Advances + Price Decreases
- 3. Improved Techniques





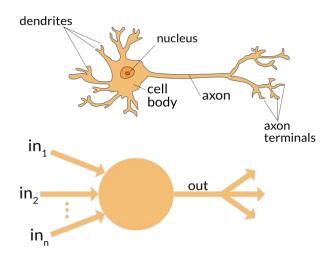




**Fundamentals of Deep Learning** 

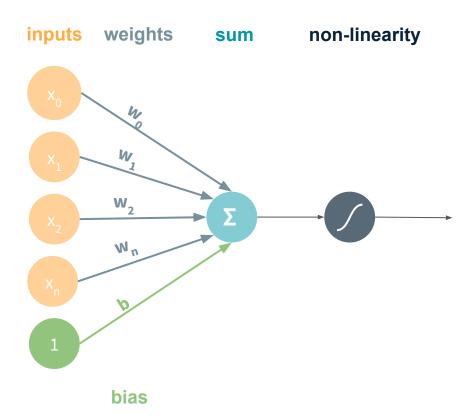
#### The Perceptron

- 1. Invented in 1954 by Frank Rosenblatt
- 2. Inspired by neurobiology

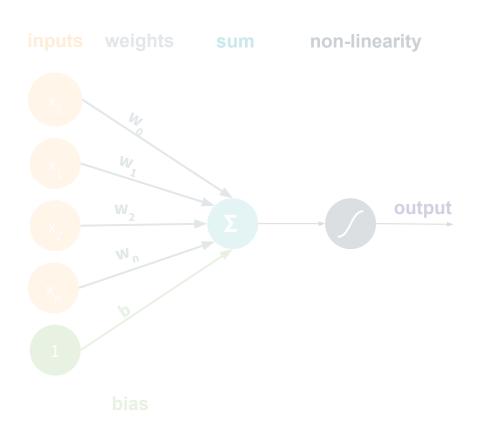




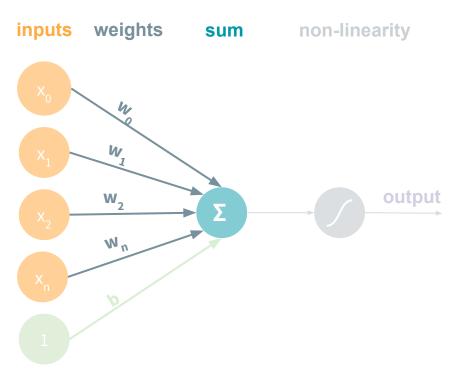
### The Perceptron



output =

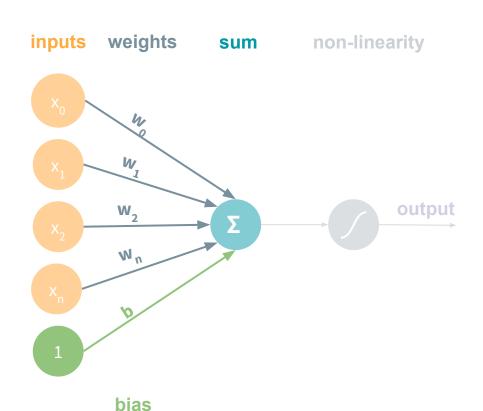


$$output = \sum_{i=0}^{N} x_i * w_i$$

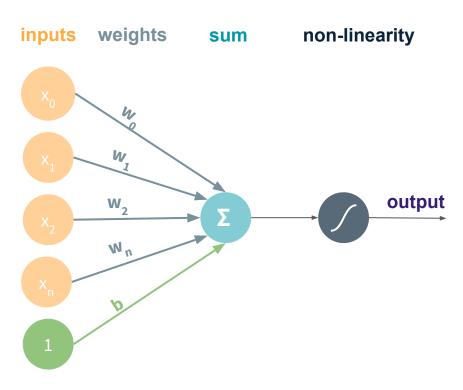


bias

$$output = \left(\sum_{i=0}^{N} x_i * w_i\right) + b$$



$$output = g((\sum_{i=0}^{N} x_i * w_i) + b)$$

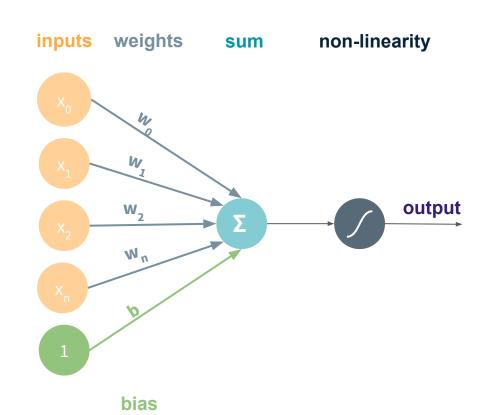


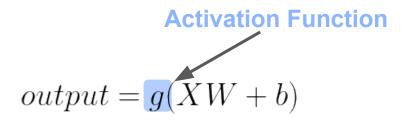
bias

$$output = g(XW + b)$$

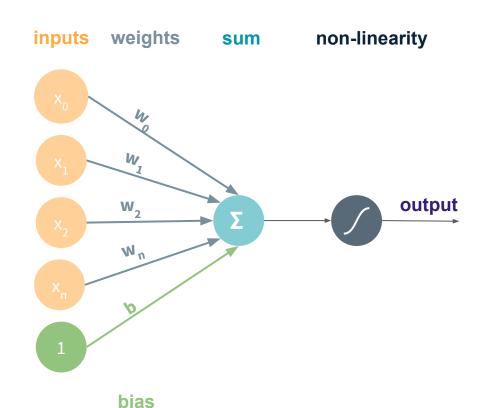
$$X = x_0, x_1, ...x_n$$

$$W = w_0, w_1, ...w_n$$





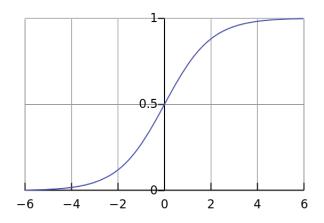
$$X = x_0, x_1, \dots x_n$$
$$W = w_0, w_1, \dots w_n$$

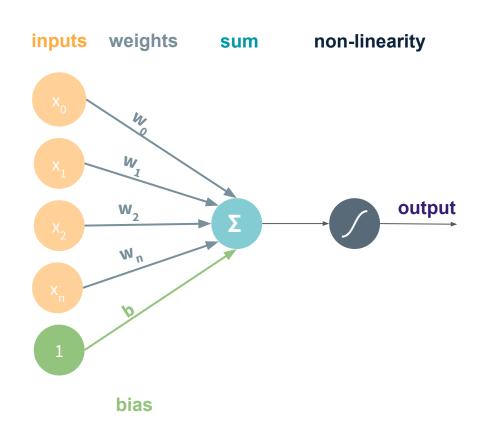


#### Sigmoid Activation

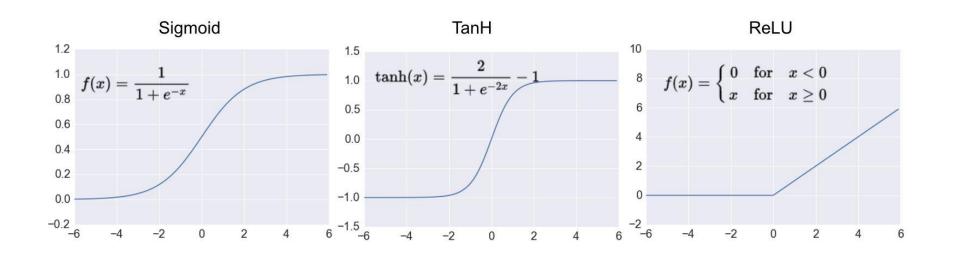
$$output = g(XW + b)$$

$$g(a) = \sigma(a) = \frac{1}{1 + e^{-a}}$$



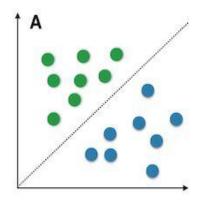


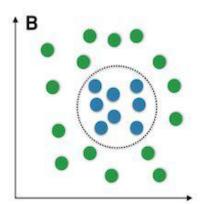
#### **Common Activation Functions**



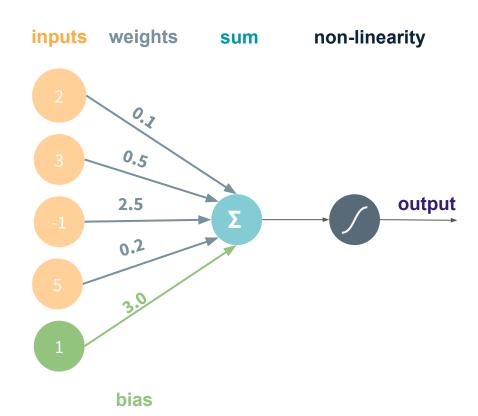
#### Importance of Activation Functions

- Activation functions add non-linearity to our network's function
- Most real-world problems + data are non-linear

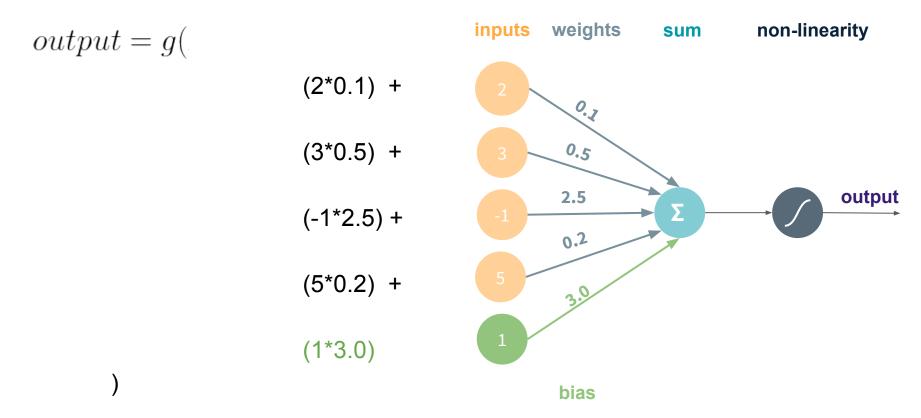




$$output = g(XW + b)$$



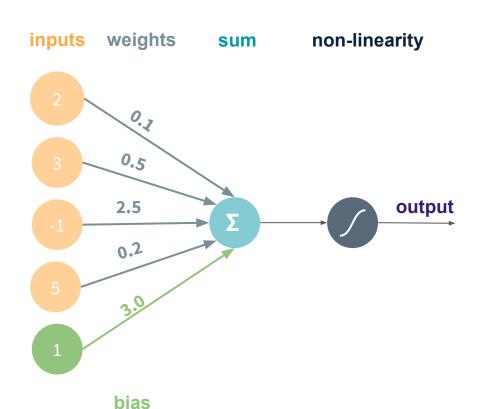
## Perceptron Forward Pass



#### Perceptron Forward Pass

$$output = g(3.2) = \sigma(3.2)$$

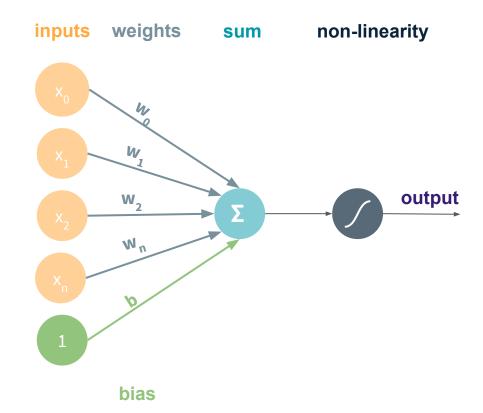
$$=\frac{1}{(1+e^{-3.2})}=0.96$$



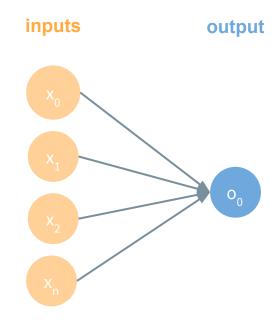
How do we build neural networks

with perceptrons?

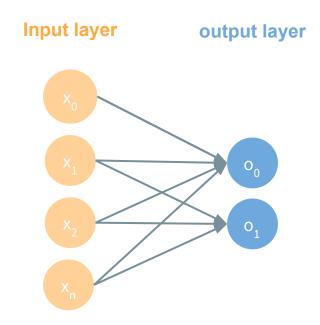
# Perceptron Diagram Simplified



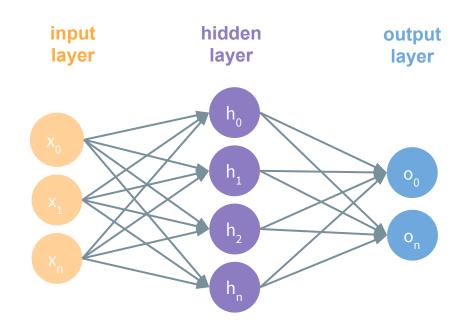
# Perceptron Diagram Simplified



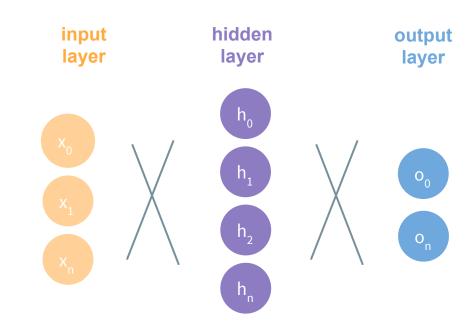
# Multi-Output Perceptron



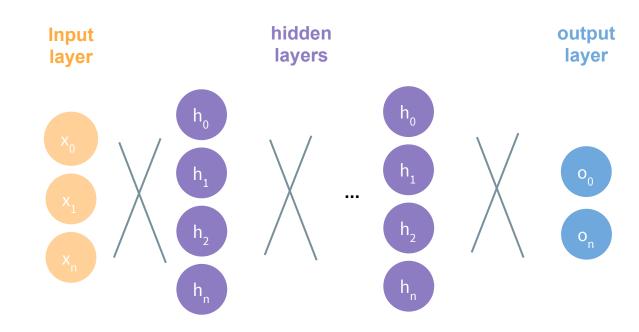
# Multi-Layer Perceptron (MLP)



# Multi-Layer Perceptron (MLP)



## Deep Neural Network



**Applying Neural Networks** 





Temperature: -20 F

Wind Speed: 45 mph

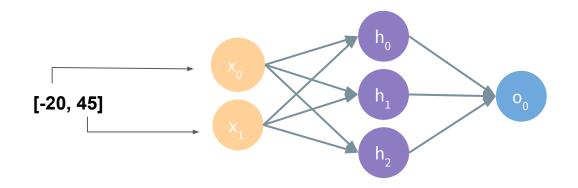




[-20, 45]

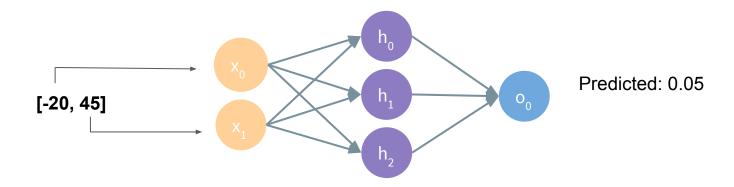






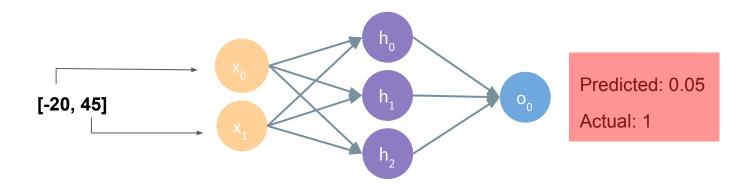








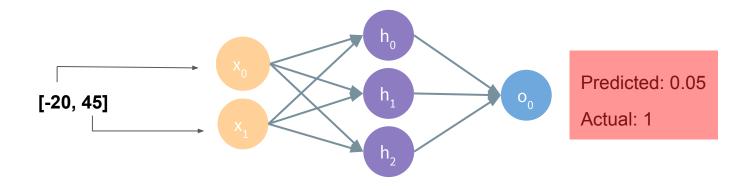








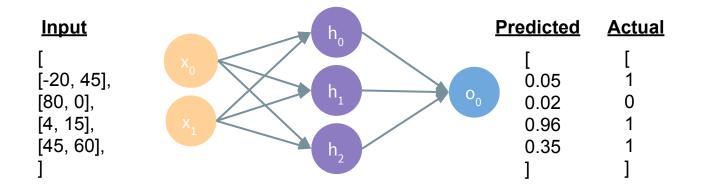
### **Quantifying Loss**



$$\underset{\underline{----}}{loss}(f(x^{(i)};\theta),\underline{y^{(i)}}))$$

Predicted Actual

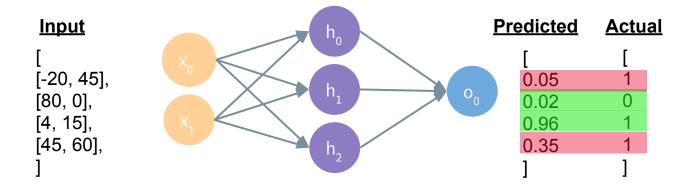
#### **Total Loss**



$$\text{total loss} := J(\theta) = \frac{1}{N} \sum_{i}^{N} loss(\underline{f(x^{(i)}; \theta)}, \underline{y^{(i)}}))$$

Predicted Actual

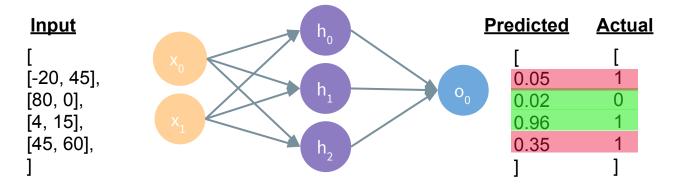
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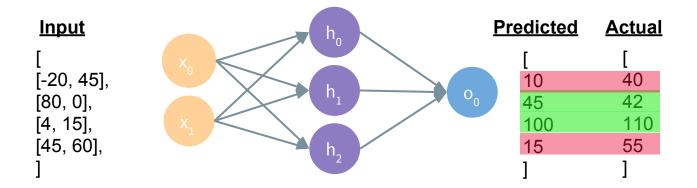
Predicted Actual

### **Binary Cross Entropy Loss**



$$\begin{aligned} & \text{cross\_entropy}(\theta) = \frac{1}{N} \sum_{i}^{N} \underline{y^{(i)}log(f(x^{(i)};\theta))} + (1 - \underline{y^{(i)}})log(1 - f(x^{(i)};\theta))) \\ & \text{Actual} & \text{Predicted} & \text{Actual} & \text{Predicted} \end{aligned}$$

### Mean Squared Error (MSE) Loss



$$\label{eq:MSE} \text{MSE}(\theta) = \frac{1}{N} \sum_{i}^{N} \, (f(x^{(i)}; \theta) - \underline{y^{(i)}})^2$$
 Predicted Actual

**Training Neural Networks** 

## Training Neural Networks: Objective

$$arg_{\theta} \min \frac{1}{N} \sum_{i=1}^{N} loss(f(x^{(i)}; \theta), y^{(i)})$$

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$$arg_{\theta} \min \frac{1}{N} \sum_{i}^{N} loss(f(x^{(i)}; \theta), y^{(i)})$$

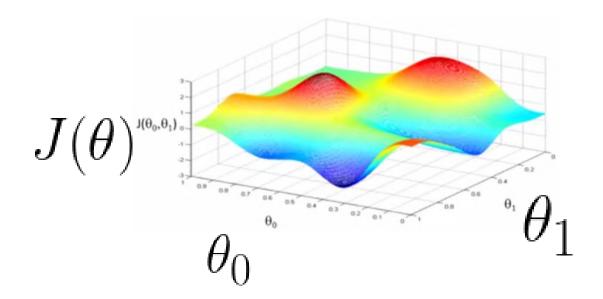
$$J(\theta)$$
loss function

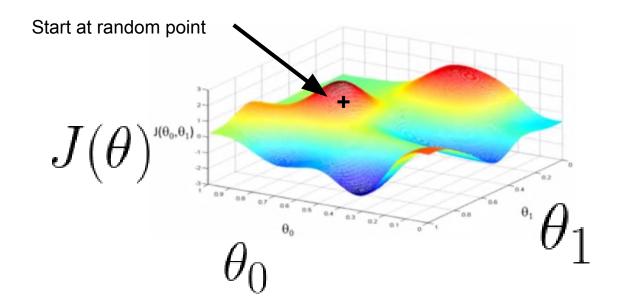
## Training Neural Networks: Objective

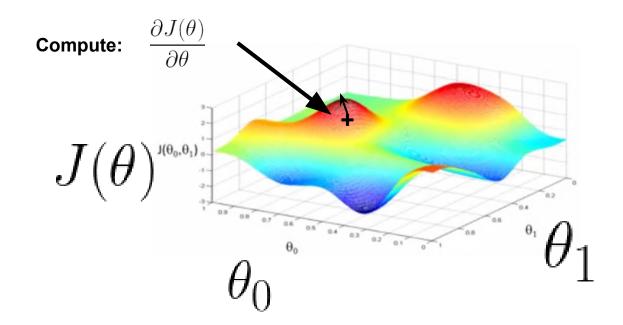
$$arg_{\theta} \min \frac{1}{N} \sum_{i}^{N} loss(f(x^{(i)}; \theta), y^{(i)})$$

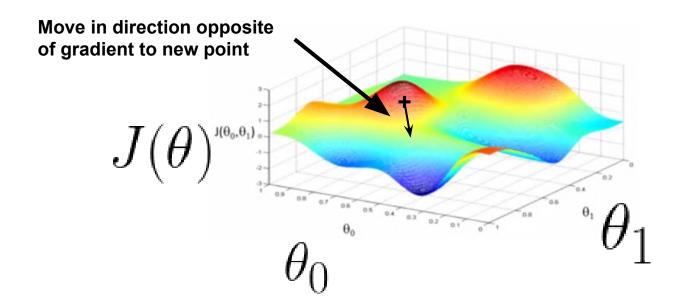
$$J(\theta) \qquad \theta = W_1, W_2...W_n$$

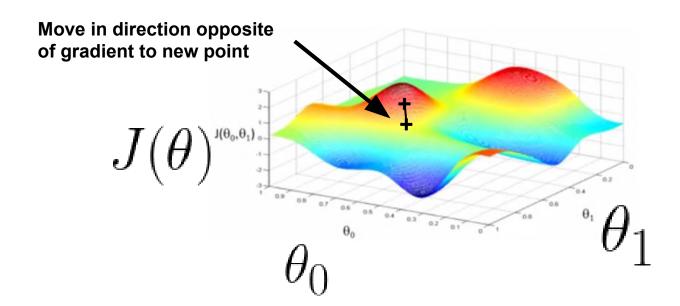
## Loss is a **function** of the model's parameters

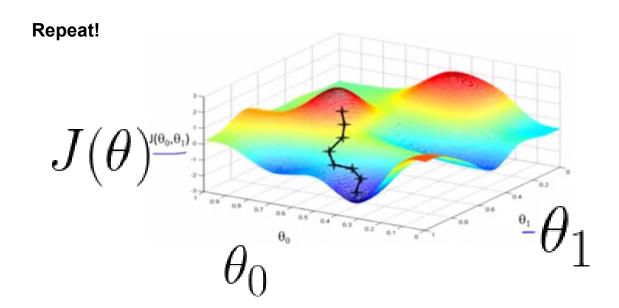




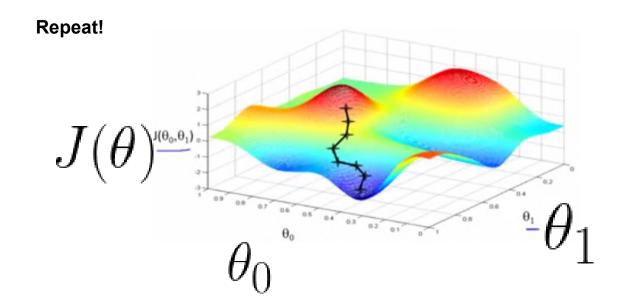








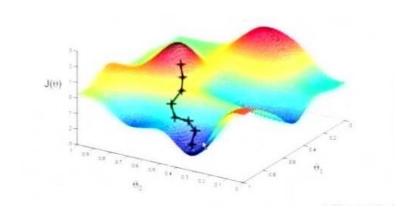
## This is called Stochastic Gradient Descent (SGD)



# Stochastic Gradient Descent (SGD)

- Initialize θ randomly
- For N Epochs
  - For each training example (x, y):
    - lacksquare Compute Loss Gradient:  $\dfrac{\partial J( heta)}{\partial heta}$
    - Update  $\theta$  with update rule:

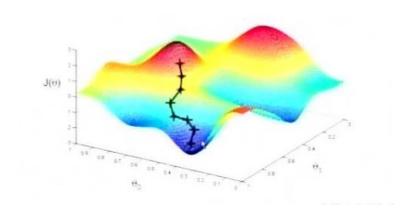
$$\theta := \theta - \eta \frac{\partial J(\theta)}{\partial \theta}$$



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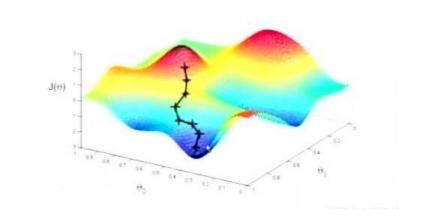
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# Stochastic Gradient Descent (SGD)

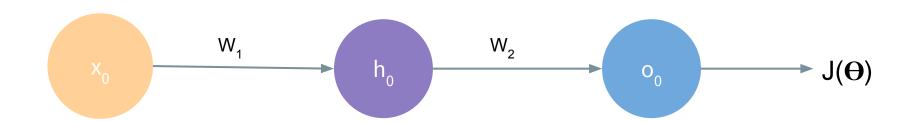
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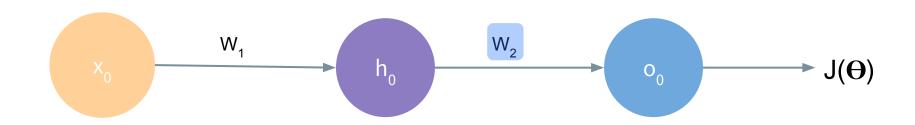
$$\theta := \theta - \eta \frac{\partial J(\theta)}{\partial \theta}$$



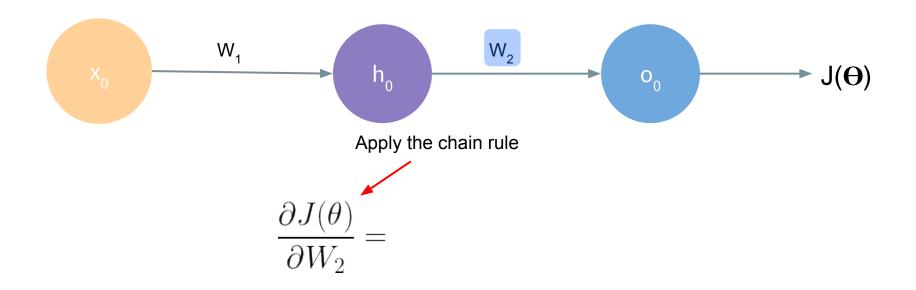
How to Compute Gradient?

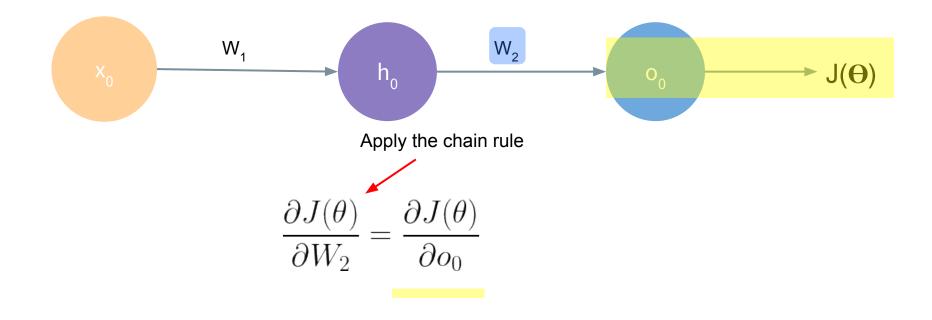
## Calculating the Gradient: Backpropagation

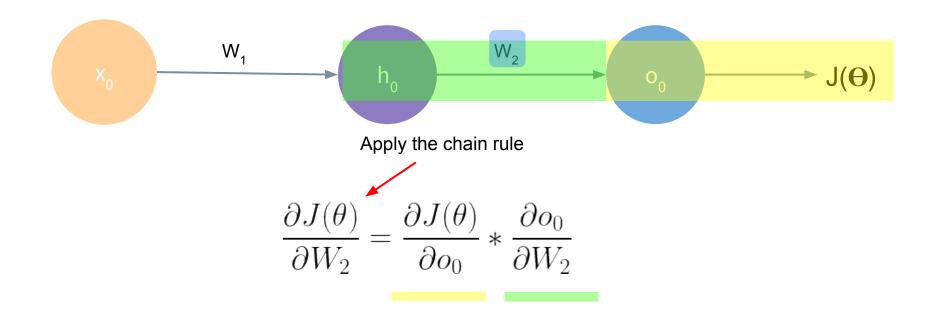


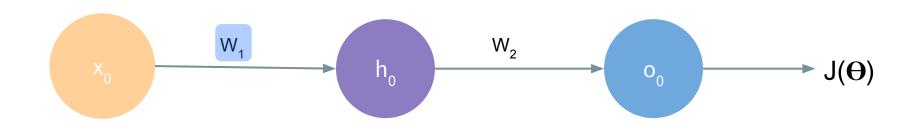


$$\frac{\partial J(\theta)}{\partial W_2} =$$

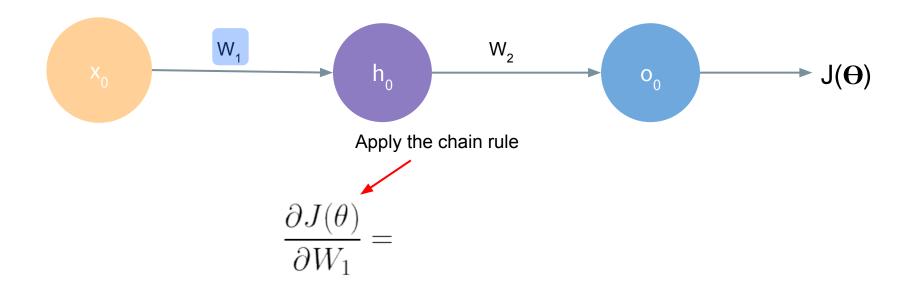


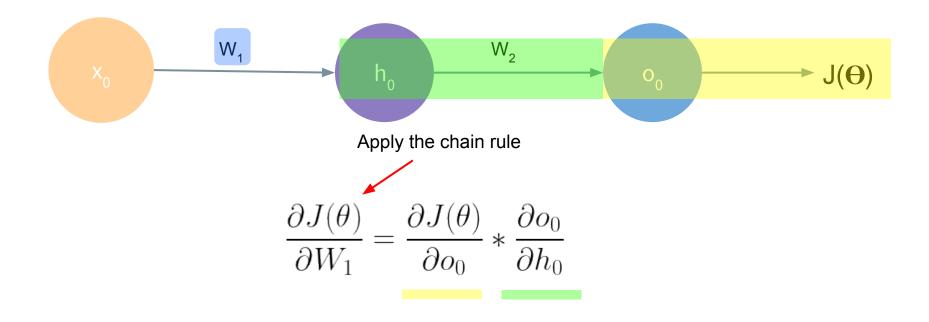


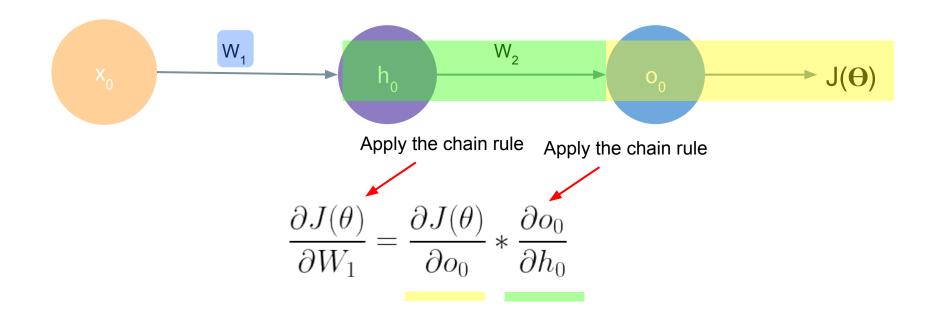


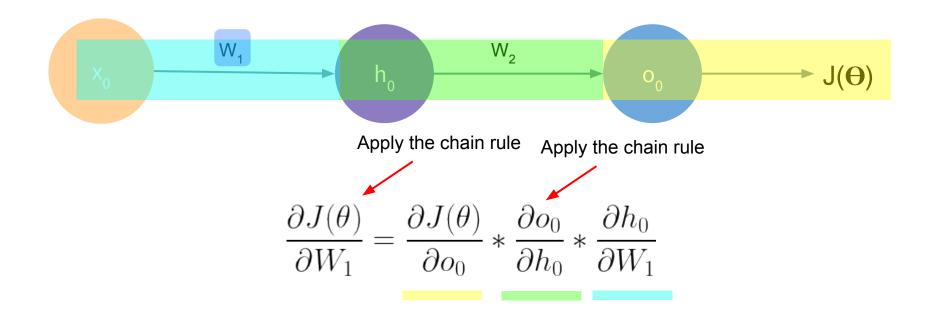


$$\frac{\partial J(\theta)}{\partial W_1} =$$



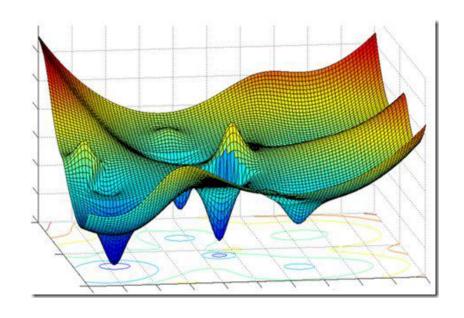






# **Training Neural Networks In Practice**

# Loss function can be difficult to optimize



# Loss function can be difficult to optimize

**Update Rule:** 

$$\theta := \theta - \eta \frac{\partial J(\theta)}{\partial \theta}$$

# Loss function can be difficult to optimize

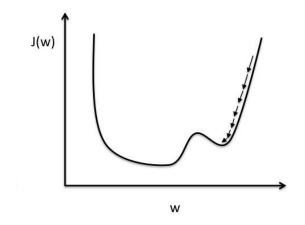
How to Choose Learning Rate?

**Update Rule:** 

$$\theta := \theta - \eta \frac{\partial J(\theta)}{\partial \theta}$$

# Learning Rate & Optimization

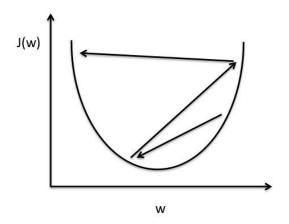
Small Learning Rate



Small learning rate: Many iterations until convergence and trapping in local minima.

# Learning Rate & Optimization

Large learning rate



Large learning rate: Overshooting.

#### How to deal with this?

1. Try lots of different learning rates to see what is 'just right'

#### How to deal with this?

- Try lots of different learning rates to see what is 'just right'
- 2. Do something smarter

#### How to deal with this?

- Try lots of different learning rates to see what is 'just right'
- 2. Do something smarter : Adaptive Learning Rate

#### Adaptive Learning Rate

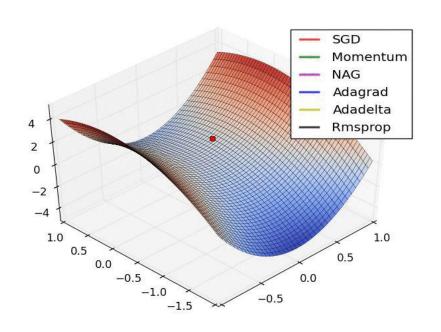
- Learning rate is no longer fixed
- Can be made larger or smaller depending on:
  - how large gradient is
  - how fast learning is happening
  - size of particular weights
  - o etc

# Adaptive Learning Rate Algorithms

- ADAM
- Momentum
- NAG
- Adagrad
- Adadelta
- RMSProp

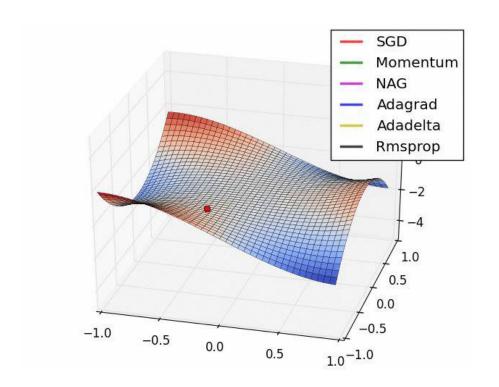
For details: check out http://sebastianruder.com/optimizing-gradient-descent/

# **Escaping Saddle Points**



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# **Escaping Saddle Points**



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# Training Neural Networks In Practice 2: MiniBatches

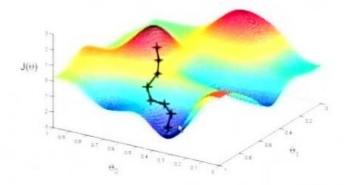
# Why is it **Stochastic** Gradient Descent?

- Initialize θ randomly
- For N Epochs
  - For each training example (x, y):
    - Compute Loss Gradient:
- $\frac{\partial J(\theta)}{\partial \theta}$

■ Update  $\theta$  with update rule:

$$\theta := \theta - \eta \frac{\partial J(\theta)}{\partial \theta}$$

Only an estimate of true gradient!



#### Minibatches Reduce Gradient Variance

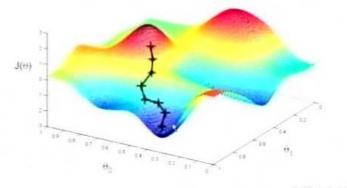
- Initialize θ randomly
- For N Epochs
  - For each training batch  $\{(x0, y0), ..., (x_B, y_B)\}$ :

Compute Loss Gradient: 
$$\frac{\partial J(\theta)}{\partial \theta} = \frac{1}{B} \sum_{i}^{B} \frac{\partial J_{i}(\theta)}{\partial \theta}$$

Update  $\theta$  with update rule:

$$\theta := \theta - \eta \frac{\partial J(\theta)}{\partial \theta}$$

More accurate estimate!

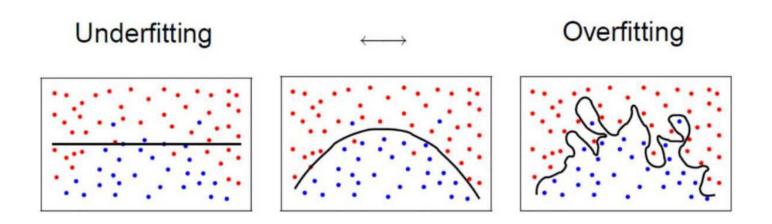


# Advantages of Minibatches

- More accurate estimation of gradient
  - Smoother convergence
  - Allows for larger learning rates
- Minibatches lead to fast training!
  - Can parallelize computation + achieve significant speed increases on GPU's

# Training Neural Networks In Practice 3: Fighting Overfitting

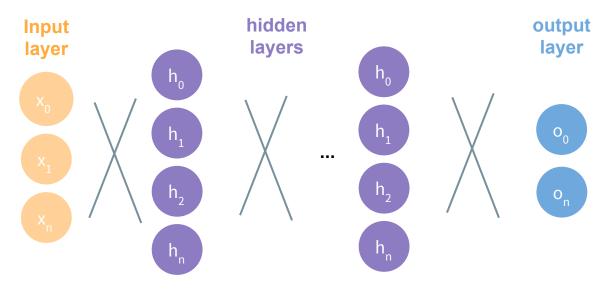
# The Problem of Overfitting



# Regularization Techniques

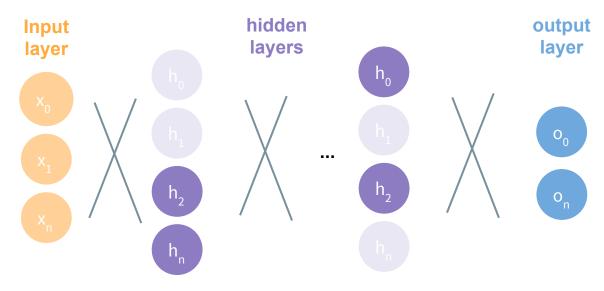
- 1. Dropout
- 2. Early Stopping
- 3. Weight Regularization
- 4. ...many more

During training, randomly set some activations to 0



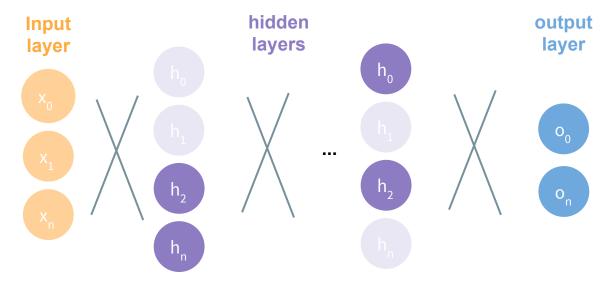
MIT 6.S191 | Intro to Deep Learning | IAP 2017

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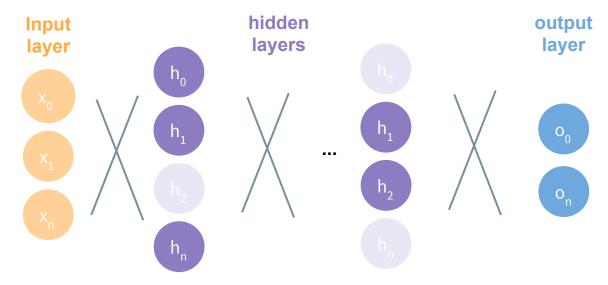
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- During training, randomly set some activations to 0
  - Typically 'drop' 50% of activations in layer
  - Forces network to not rely on any 1 node



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#### Regularization II: Early Stopping

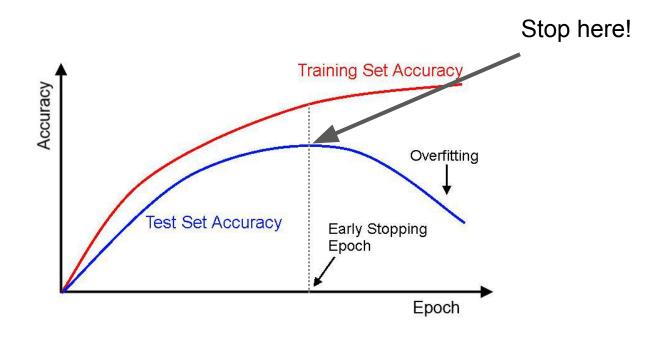
- Don't give the network time to overfit
- ...
- **Epoch 15:** Train: 85% Validation: 80%
- Epoch 16: Train: 87% Validation: 82%
- Epoch 17: Train: 90% Validation: 85%
- Epoch 18: Train: 95% Validation: 83%
- **Epoch 19:** Train: 97% Validation: 78%
- Epoch 20: Train: 98% Validation: 75%

# Regularization II: Early Stopping

- Don't give the network time to overfit
- ...
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- Epoch 16: Train: 87% Validation: 82%
- Epoch 17: Train: 90% Validation: 85%
- Epoch 18: Train: 95% Validation: 83%
- Epoch 19: Train: 97% Validation: 78%
- Epoch 20: Train: 98% Validation: 75%

Stop here!

# Regularization II: Early Stopping



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- Add the size of the weights to our loss function
- Perform well on task + keep weights small

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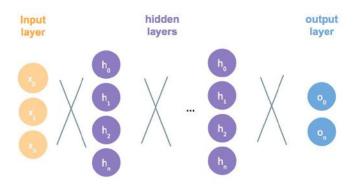
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$$J(\theta)$$

#### Core Fundamentals Review

- Perceptron Classifier
- Stacking Perceptrons to form neural networks
- How to formulate problems with neural networks
- Train neural networks with backpropagation
- Techniques for improving training of deep neural networks



#### **Questions?**