

Deep Learning for Computer Vision MIT 6.S191

Ava Soleimany





Vision: Evolutionary Origins

Vision: 540 million years of data

VS.

Bipedal movement: 230+ million years of data

Human language: ~100 thousand years of data

Can we understand neural basis of vision?

How is visual information processed?

Can we use that structure to inform computer vision?



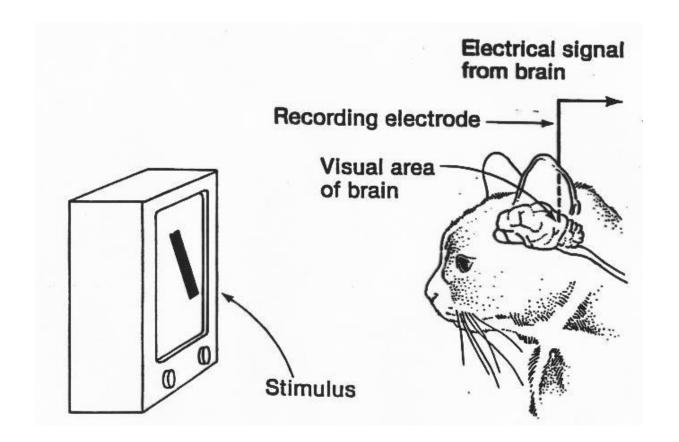
Opabinia, 540 mil. years ago



Hubel & Wiesel, Harvard. 1960s

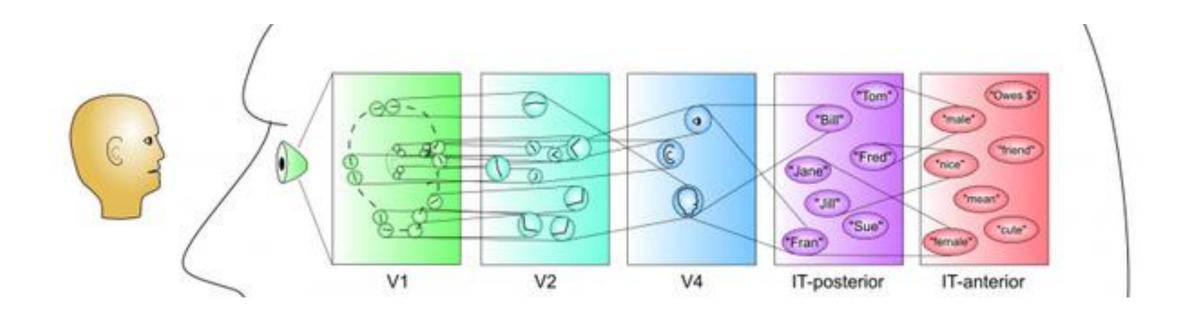


The Visual Cortex



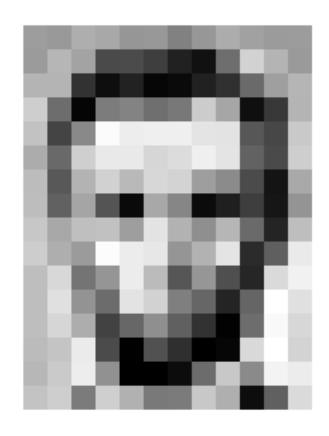
- I) Spatial Invariance
- 2) Receptive Field
- 3) Hierarchy

The Visual Cortex

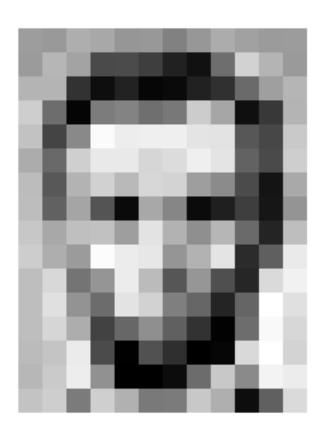


What Computers "See"

Images Are Numbers

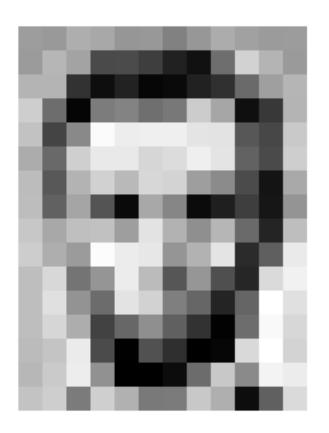


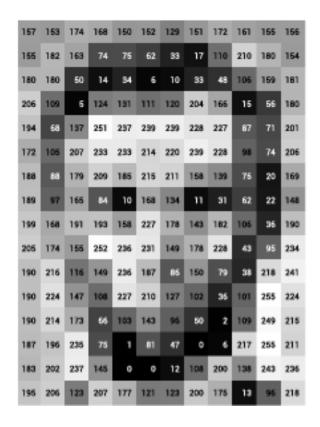
Images Are Numbers



157	153	174	168	150	152	129	151	172	161	155	156
155	182	163	74	75	62	33	17	110	210	180	154
180	180	50	14	34	6	10	33	48	106	159	181
206	109	6	124	131	111	120	204	166	15	56	180
194	68	137	251	237	239	239	228	227	87	71	201
172	105	207	233	233	214	220	239	228	98	74	206
188	88	179	209	185	215	211	158	139	75	20	169
189	97	165	84	10	168	134	11	31	62	22	148
199	168	191	193	158	227	178	143	182	105	36	190
206	174	155	252	236	231	149	178	228	43	95	234
190	216	116	149	236	187	85	150	79	38	218	241
190	224	147	108	227	210	127	102	36	101	255	224
190	214	173	66	103	143	96	50	2	109	249	215
187	196	235	75	1	81	47	0	6	217	255	211
183	202	237	145	0	0	12	108	200	138	243	236
195	206	123	207	177	121	123	200	175	13	96	218

Images are Numbers





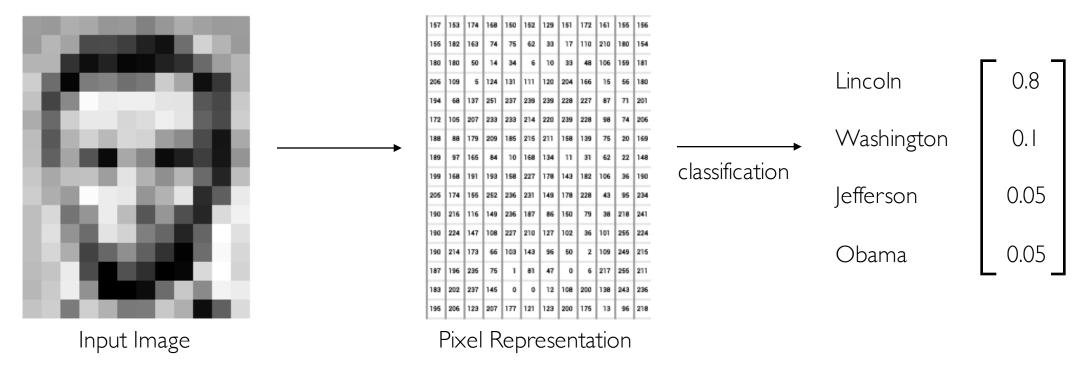
What the computer sees

157	153	174	168	150	152	129	151	172	161	155	156
155	182	163	74	75	62	33	17	110	210	180	154
180	180	50	14	34	6	10	33	48	106	159	181
206	109	5	124	131	111	120	204	166	15	56	180
194	68	137	251	237	239	239	228	227	87	n	201
172	106	207	233	233	214	220	239	228	98	74	206
188	88	179	209	185	215	211	158	139	75	20	169
189	97	165	84	10	168	134	11	31	62	22	148
199	168	191	193	158	227	178	143	182	106	36	190
205	174	155	252	236	231	149	178	228	43	95	234
190	216	116	149	236	187	86	150	79	38	218	241
190	224	147	108	227	210	127	102	36	101	255	224
190	214	173	66	103	143	96	50	2	109	249	215
187	196	235	75	1	81	47	0	6	217	255	211
183	202	237	145	0	0	12	108	200	138	243	236
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An image is just a matrix of numbers [0,255]! i.e., 1080×1080×3 for an RGB image



Tasks in Computer Vision



- Regression: output variable takes continuous value
- Classification: output variable takes class label. Can produce probability of belonging to a particular class

High Level Feature Detection

Let's identify key features in each image category



Nose, Eyes, Mouth



Wheels, License Plate, Headlights



Door, Windows, Steps

Manual Feature Extraction

Domain knowledge

Define features

Detect features to classify

Problems?

Manual Feature Extraction

Domain knowledge

Define features

Detect features to classify

Viewpoint variation







Illumination conditions





Scale variation





Occlusion



Intra-class variation















Manual Feature Extraction

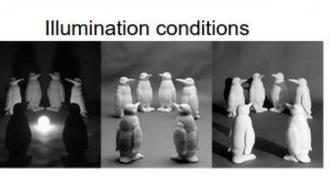
Domain knowledge

Define features

Detect features to classify

Viewpoint variation





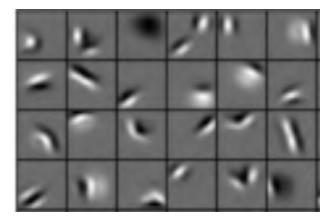




Learning Feature Representations

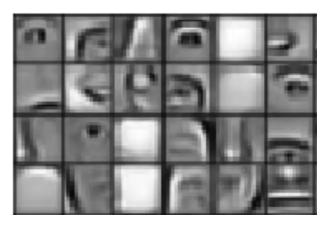
Can we **learn hierarchy of features** directly from the data instead of hand engineering?

Low level features



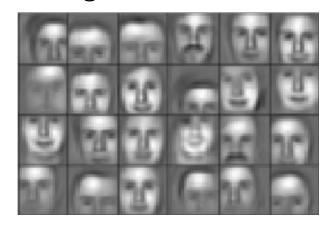
Edges, dark spots

Mid level features



Eyes, ears, nose

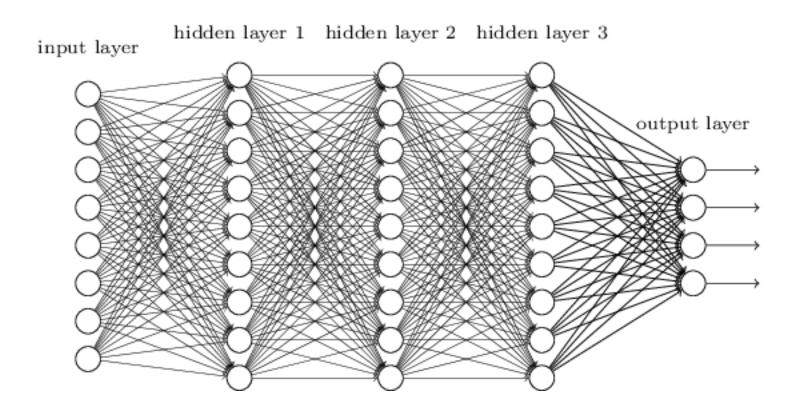
High level features



Facial structure

Learning Visual Features

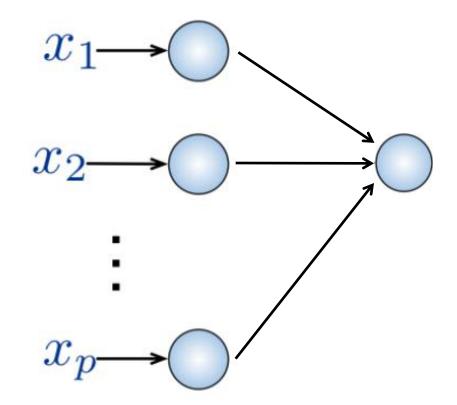
Fully Connected Neural Network



Fully Connected Neural Network

Input:

- 2D image
- Vector of pixel values



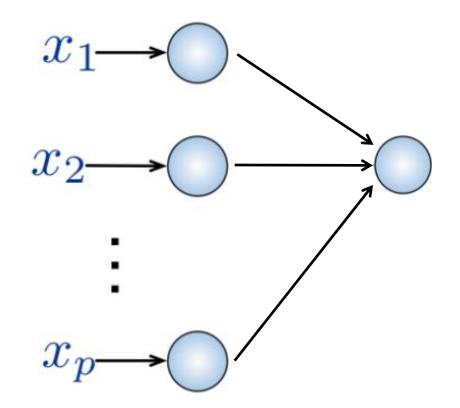
Fully connected:

- Connect neuron in hidden layer to all neurons in input layer
- No spatial information!
- And many, many parameters!

Fully Connected Neural Network

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- 2D image
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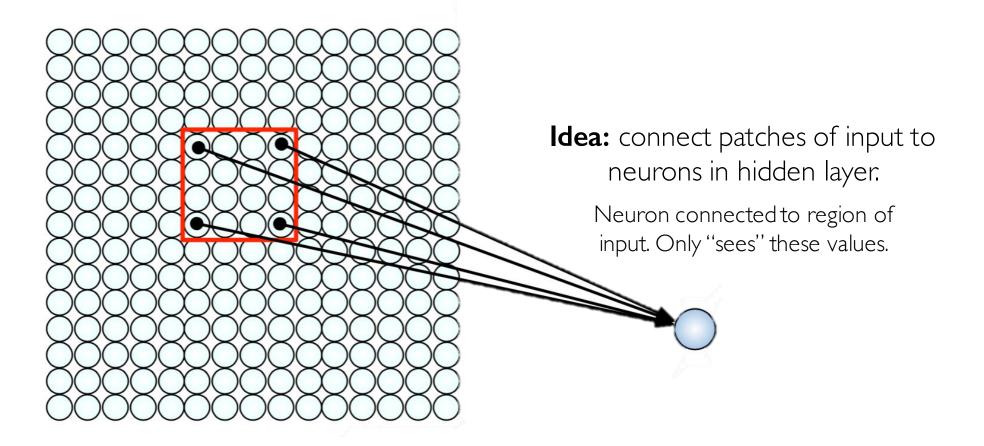
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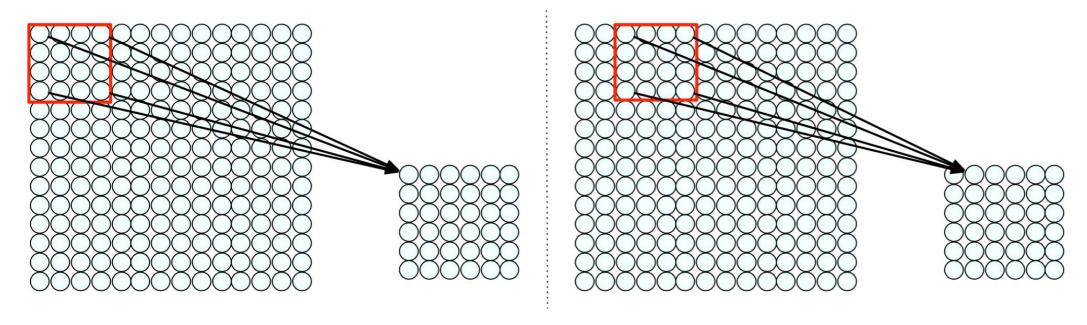
How can we use **spatial structure** in the input to inform the architecture of the network?

Using Spatial Structure

Input: 2D image. Array of pixel values



Using Spatial Structure



Connect patch in input layer to a single neuron in subsequent layer.

Use a sliding window to define connections.

How can we weight the patch to detect particular features?

Applying Filters to Extract Features

1) Apply a set of weights – a filter – to extract **local features**

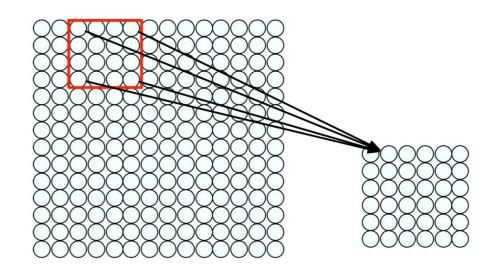
Applying Filters to Extract Features

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Applying Filters to Extract Features

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 - 3) Spatially **share** parameters of each filter (features that matter in one part of the input should matter elsewhere)

Feature Extraction with Convolution



- Filter of size 4x4 : 16 different weights
- Apply this same filter to 4x4 patches in input
- Shift by 2 pixels for next patch

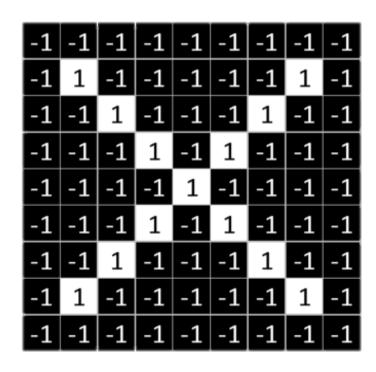
This "patchy" operation is **convolution**

- 1) Apply a set of weights a filter to extract **local features**
 - 2) Use multiple filters to extract different features
 - 3) Spatially share parameters of each filter



Feature Extraction and Convolution A Case Study

X or X?





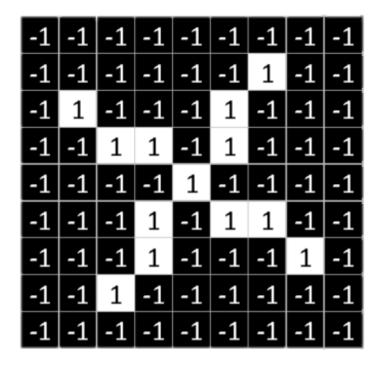
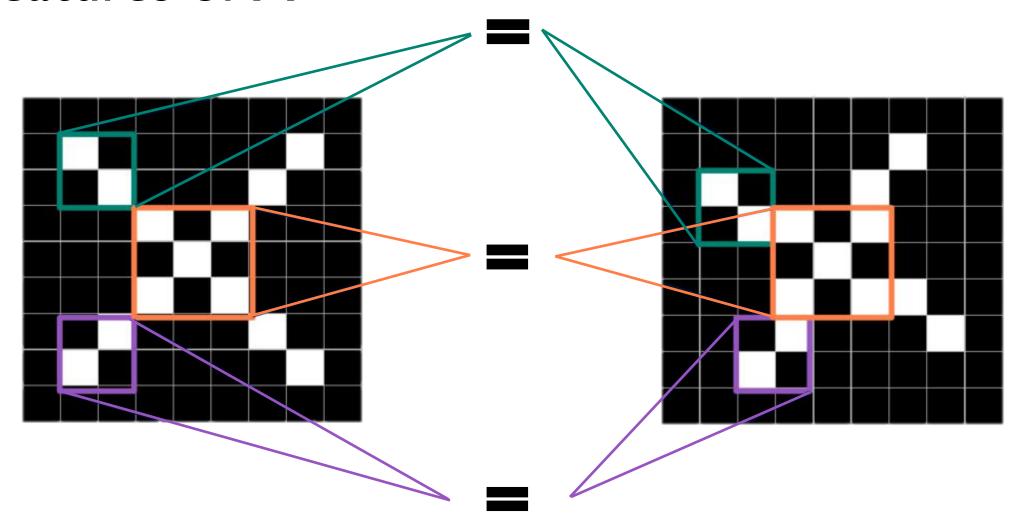
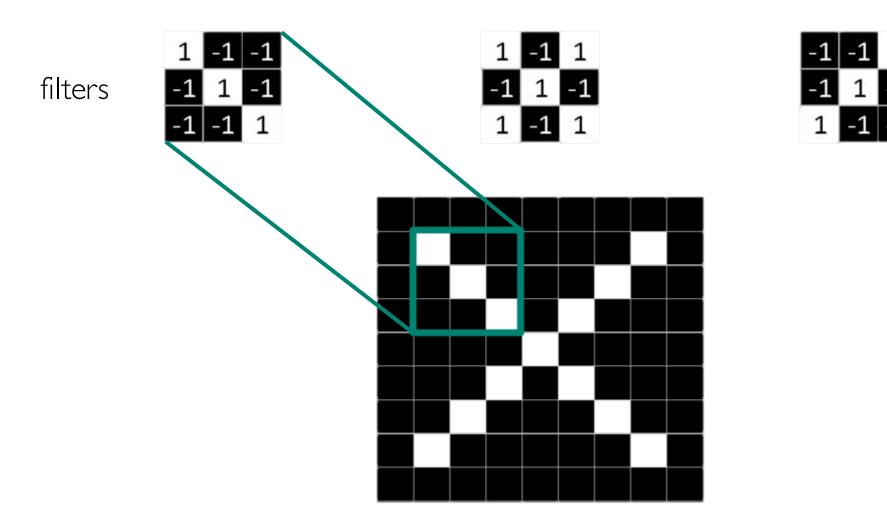


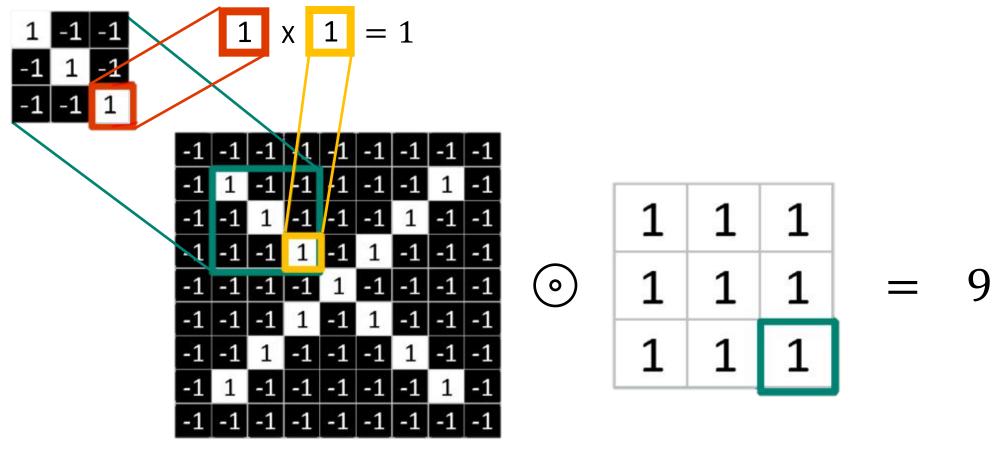
Image is represented as matrix of pixel values... and computers are literal! We want to be able to classify an X as an X even if it's shifted, shrunk, rotated, deformed.

Features of X



Filters to Detect X Features



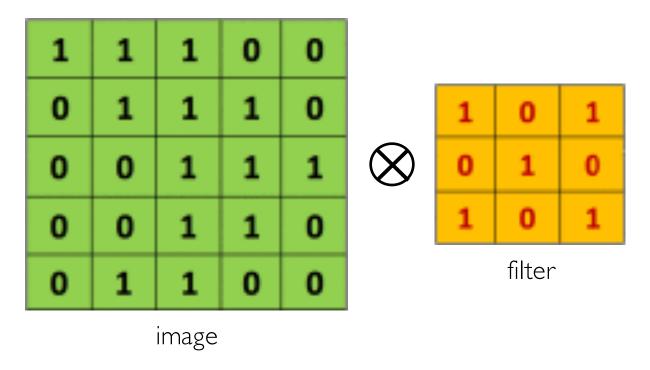


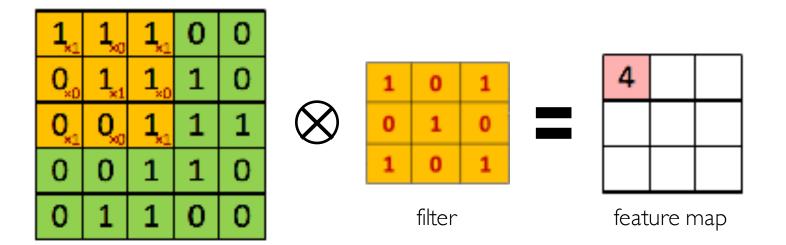
Element wise multiply

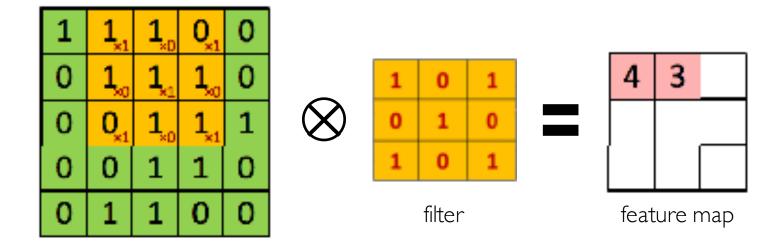
Add outputs

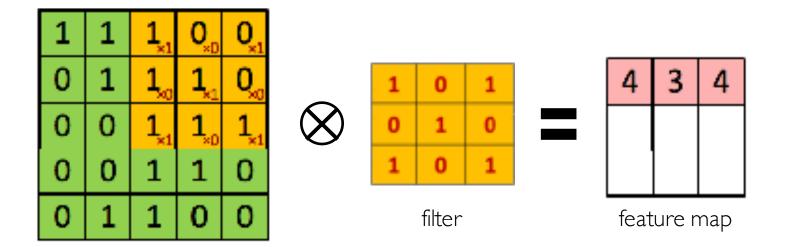


Suppose we want to compute the convolution of a 5x5 image and a 3x3 filter:

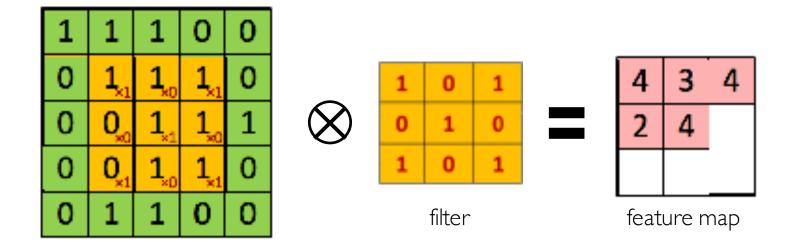


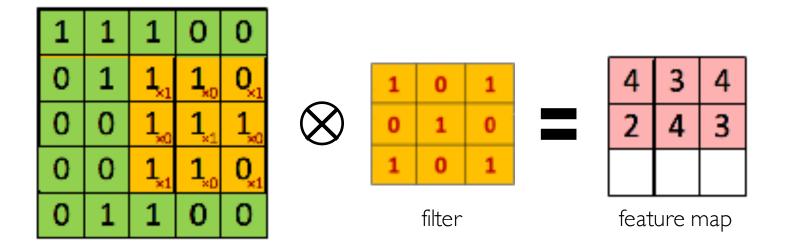






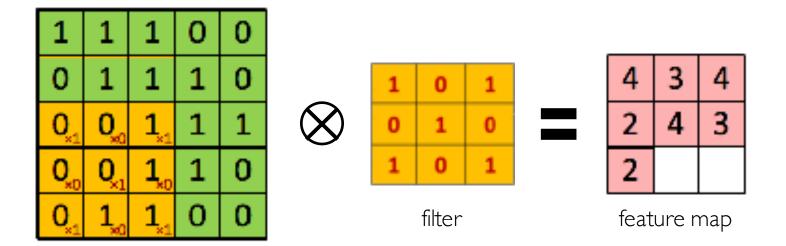
1	1	1	0	0										
0,,1	1,0	1,1	1	0	_	1	0	1		4	3	4		
0,,0	0,,1	1,0	1	1	\otimes	0	1	0		2				
0,,1	0,0	1,,1	1	0		1	0	1						
0	1	1	0	0	filter						feature map			





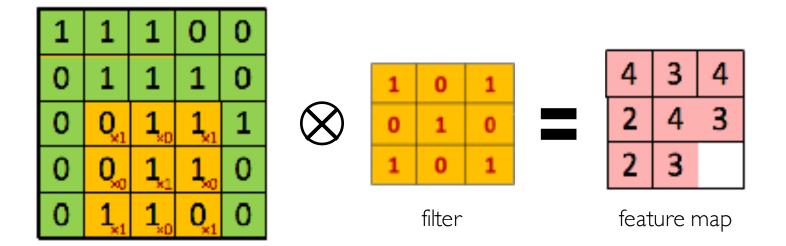
The Convolution Operation

We slide the 3x3 filter over the input image, element-wise multiply, and add the outputs:



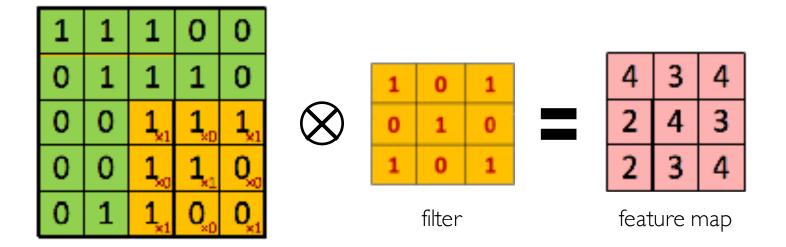
The Convolution Operation

We slide the 3x3 filter over the input image, element-wise multiply, and add the outputs:



The Convolution Operation

We slide the 3x3 filter over the input image, element-wise multiply, and add the outputs:



Producing Feature Maps



Original



Sharpen

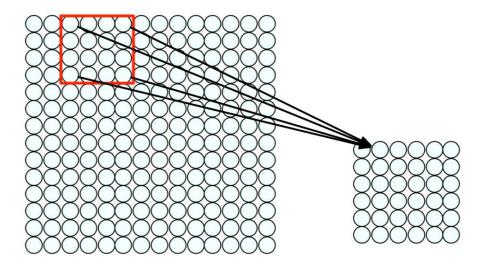


Edge Detect



"Strong" Edge
Detect

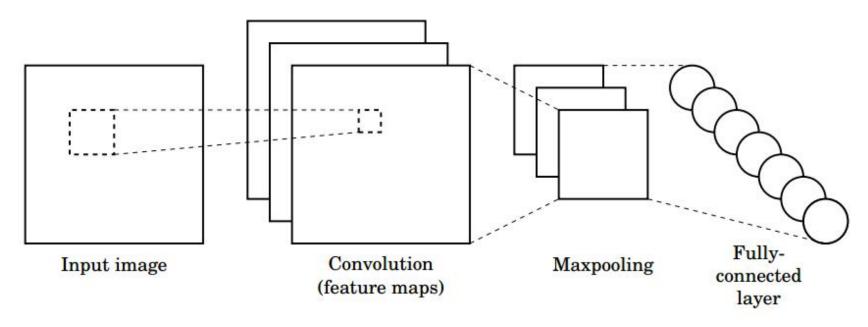
Feature Extraction with Convolution



- 1) Apply a set of weights a filter to extract **local features**
 - 2) Use multiple filters to extract different features
 - 3) Spatially share parameters of each filter

Convolutional Neural Networks (CNNs)

CNNs for Classification

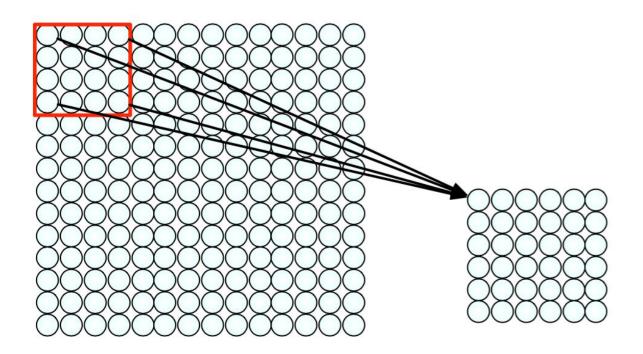


- 1. Convolution: Apply filters with learned weights to generate feature maps.
- 2. Non-linearity: Often ReLU.
- 3. Pooling: Downsampling operation on each feature map.

Train model with image data.

Learn weights of filters in convolutional layers.

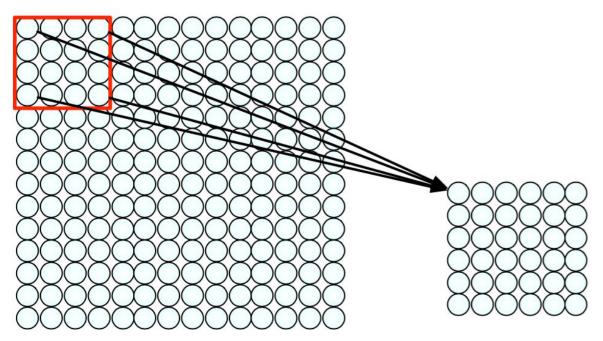
Convolutional Layers: Local Connectivity



For a neuron in hidden layer:

- Take inputs from patch the neuron "sees"
- Compute weighted sum
- Apply bias

Convolutional Layers: Local Connectivity



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- Take inputs from patch the neuron "sees"
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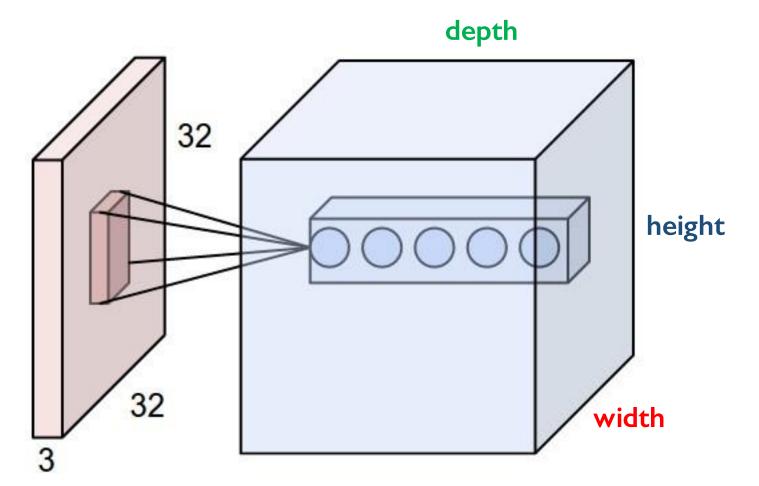
4x4 filter: matrix of weights θ_{ij}

$$\sum_{i=1}^{4} \sum_{j=1}^{4} \theta_{ij} x_{i+p,j+q} + b$$

for neuron (p,q) in hidden layer

applying a window of weights computing linear combinations activating with non-linear function

CNNs: Spatial Arrangement of Output Volume



Layer Dimensions:

h x w x d

where h and w are spatial dimensions d (depth) = number of filters

Stride:

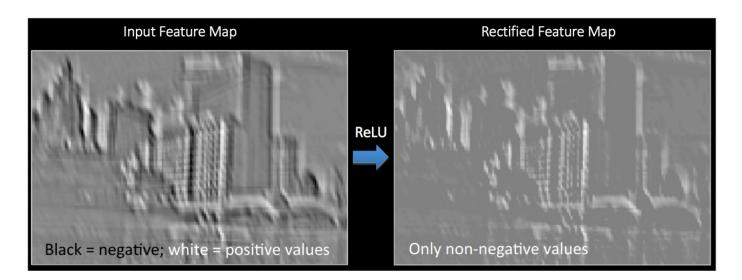
Filter step size

Receptive Field:

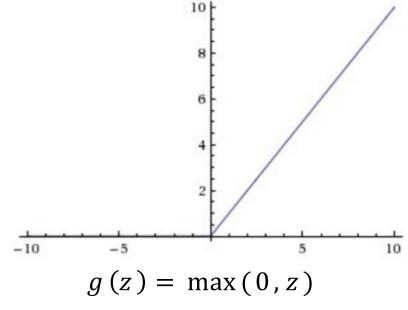
Locations in input image that a node is path connected to

Introducing Non-Linearity

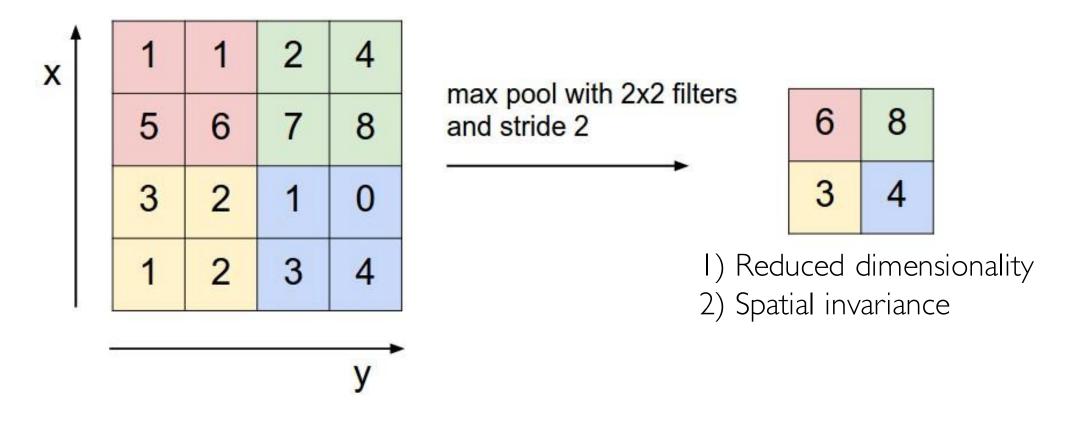
- Apply after every convolution operation (i.e., after convolutional layers)
- ReLU: pixel-by-pixel operation that replaces all negative values by zero. **Non-linear operation**



Rectified Linear Unit (ReLU)



Pooling

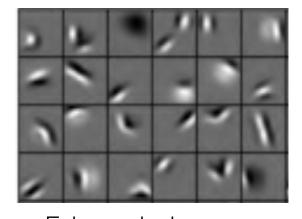


How else can we downsample and preserve spatial invariance?



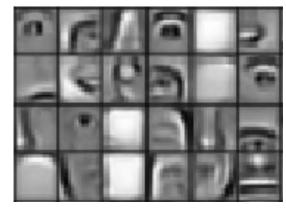
Representation Learning in Deep CNNs

Low level features



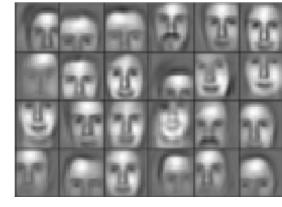
Edges, dark spots Conv Layer I

Mid level features



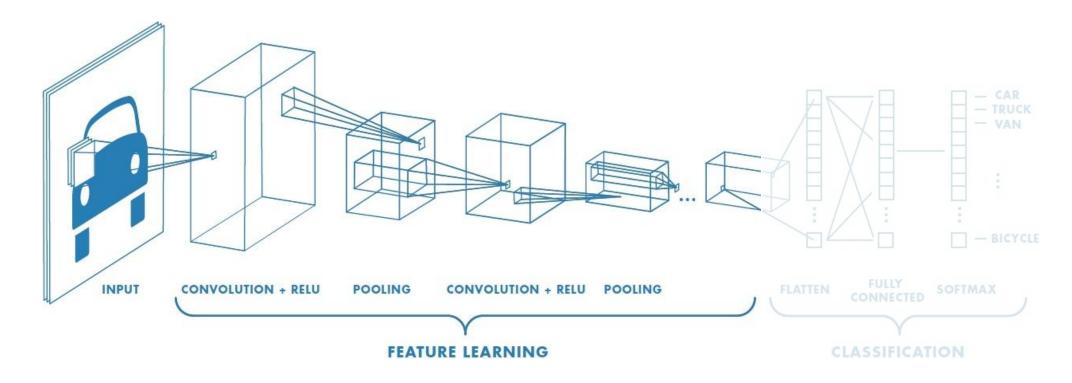
Eyes, ears, nose Conv Layer 2

High level features



Facial structure
Conv Layer 3

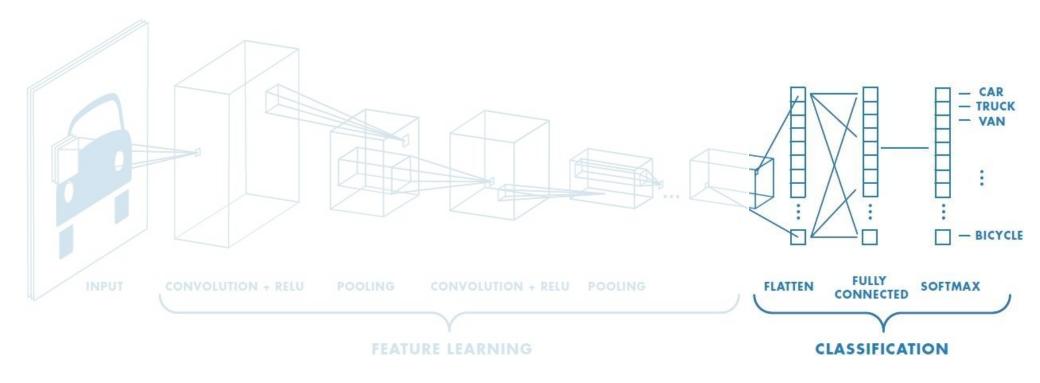
CNNs for Classification: Feature Learning



- 1. Learn features in input image through convolution
- 2. Introduce **non-linearity** through activation function (real-world data is non-linear!)
- 3. Reduce dimensionality and preserve spatial invariance with pooling



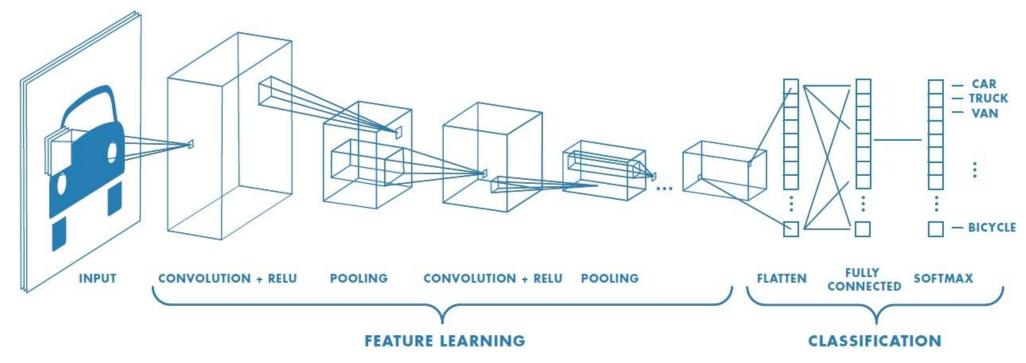
CNNs for Classification: Class Probabilities



- CONV and POOL layers output high-level features of input
- Fully connected layer uses these features for classifying input image
- Express output as **probability** of image belonging to a particular class

$$softmax(y_i) = \frac{e^{y_i}}{\sum_j e^{y_j}}$$

CNNs: Training with Backpropagation



Learn weights for convolutional filters and fully connected layers

Backpropagation: cross-entropy loss

$$J(\boldsymbol{\theta}) = \sum_{i} y^{(i)} \log(\widehat{\boldsymbol{y}}^{(i)})$$



CNNs for Classification: ImageNet

ImageNet Dataset

Dataset of over 14 million images across 21,841 categories

"Elongated crescent-shaped yellow fruit with soft sweet flesh"

























1409 pictures of bananas.

ImageNet Challenge



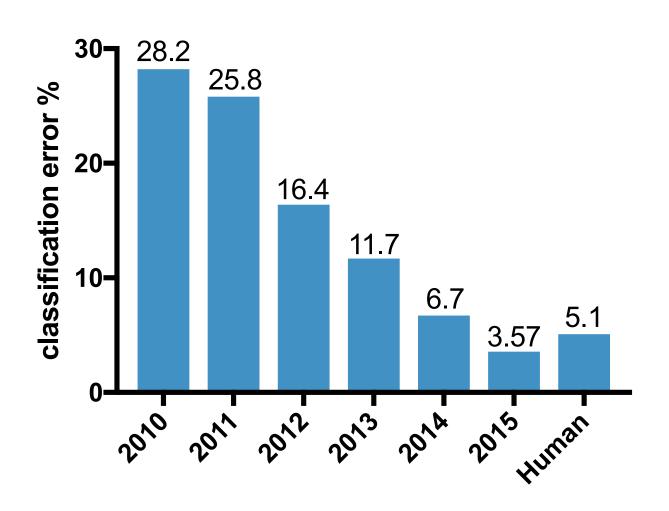
Classification task: produce a list of object categories present in image. 1000 categories. "Top 5 error": rate at which the model does not output correct label in top 5 predictions

Other tasks include:

single-object localization, object detection from video/image, scene classification, scene parsing



ImageNet Challenge: Classification Task



2012: AlexNet. First CNN to win.

- 8 layers, 61 million parameters

2013: ZFNet

- 8 layers, more filters

2014:VGG

- 19 layers

2014: GoogLeNet

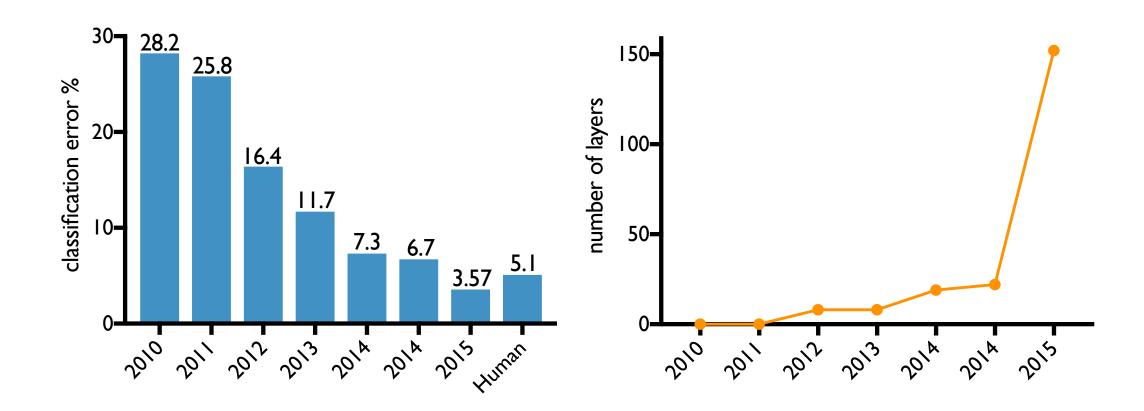
- "Inception" modules
- 22 layers, 5million parameters

2015: ResNet

- 152 layers



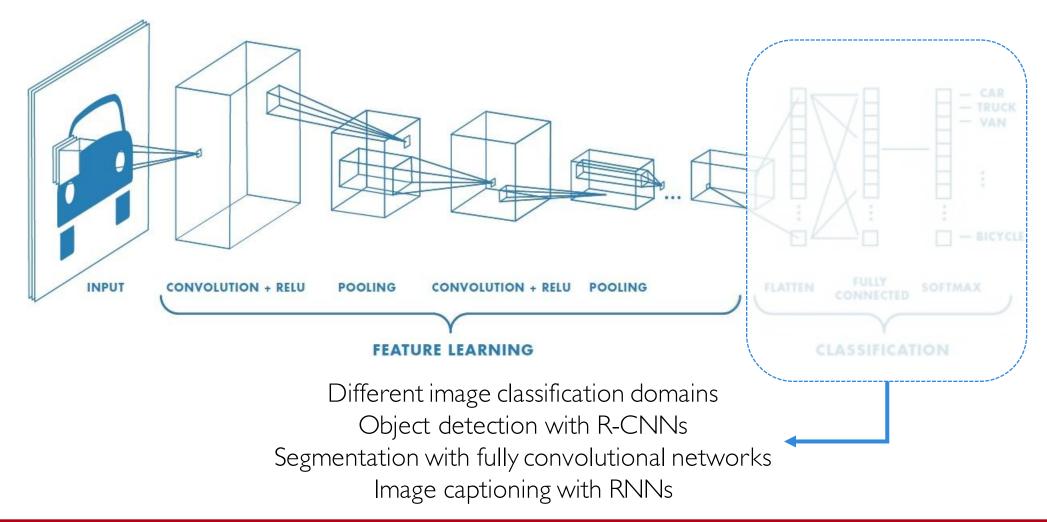
ImageNet Challenge: Classification Task





An Architecture for Many Applications

An Architecture for Many Applications



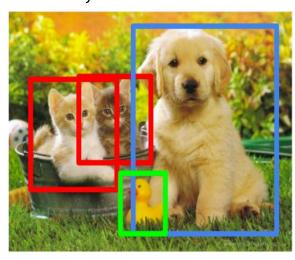
Beyond Classification

Semantic Segmentation



CAT

Object Detection



CAT, DOG, DUCK

Image Captioning



The cat is in the grass.

Beyond Classification

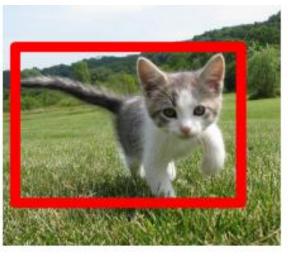
Semantic Segmentation

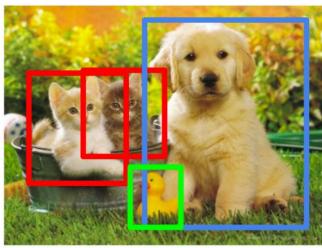
Classification + Localization

Object Detection

Instance Segmentation









CAT

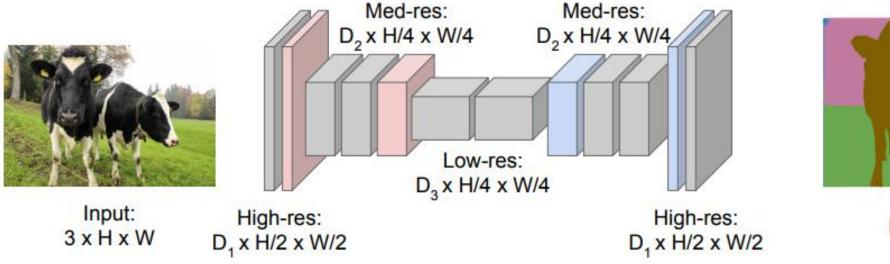
CAT

CAT, DOG, DUCK

CAT, DOG, DUCK

Semantic Segmentation: FCNs

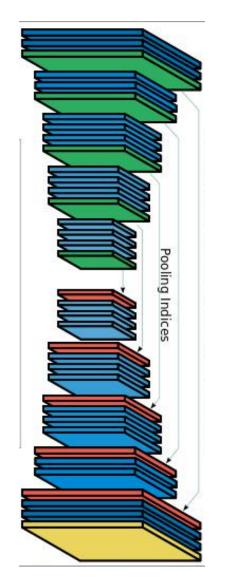
FCN: Fully Convolutional Network
Network designed with all convolutional layers,
with **downsampling** and **upsampling** operations





Predictions: H x W

Driving Scene Segmentation





Object Detection with R-CNNs

R-CNN: Find regions that we think have objects. Use CNN to classify.

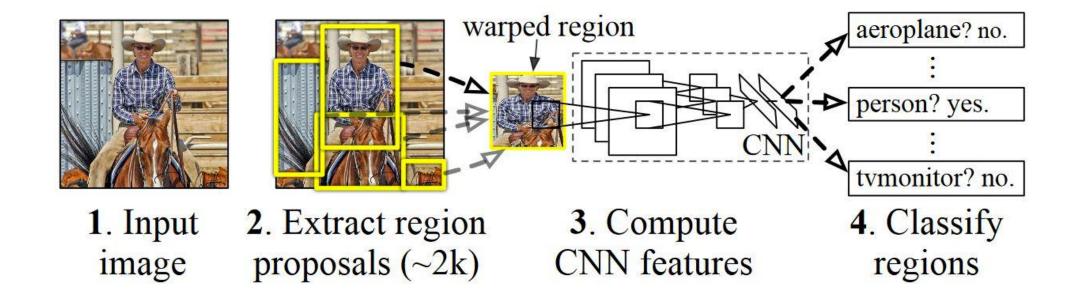
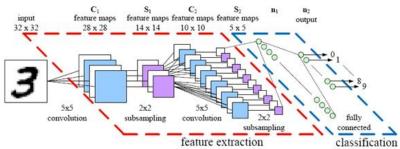
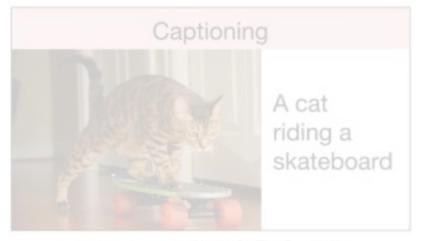


Image Captioning using RNNs







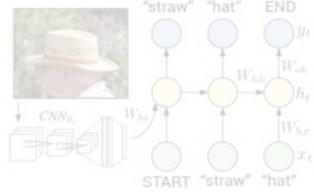
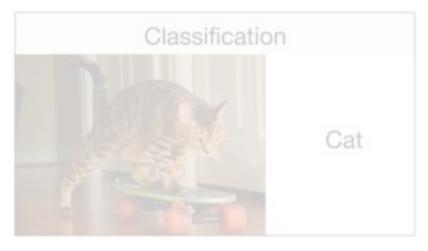
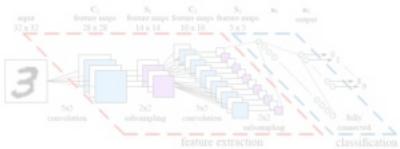
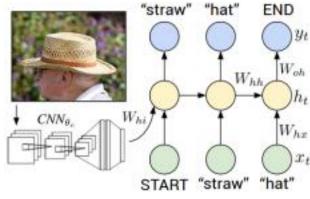


Image Captioning using RNNs



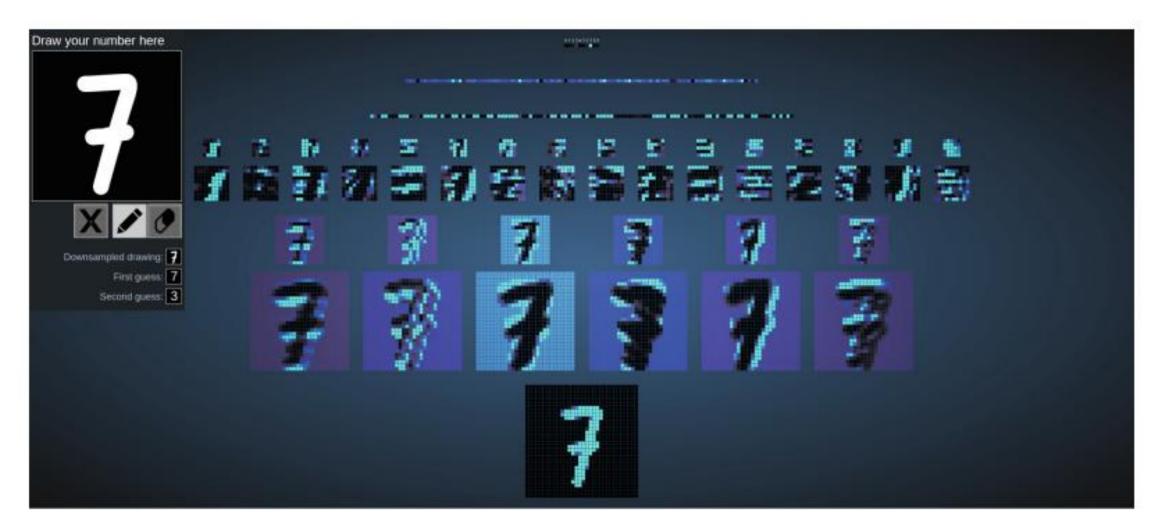






Visualizing Convolutional Neural Networks

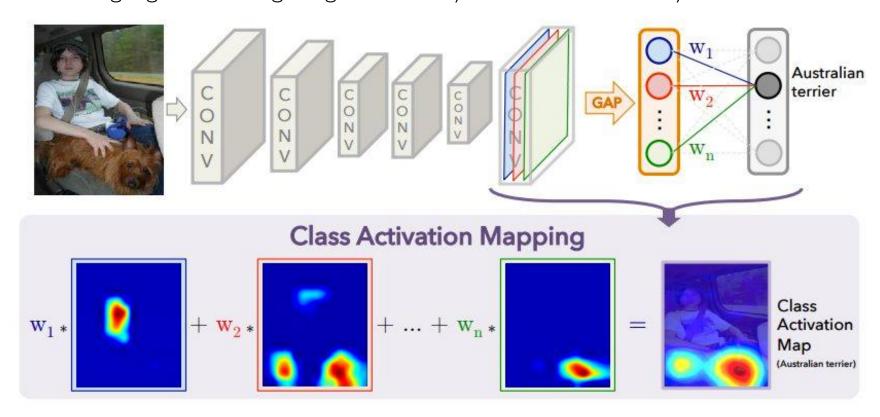
Peering Inside CNNs



Class Activation Maps (CAMs)



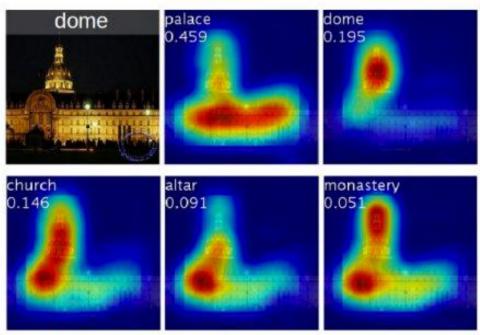
A **class activation map (CAM)** for a given class highlights the image regions used by the CNN to identify that class



Class Activation Maps (CAMs)



A class activation map (CAM) for a given class highlights the image regions used by the CNN to identify that class



Class activation maps of top 5 predictions



Class activation maps for one object class

Deep Learning for Computer Vision: Impact and Summary

Data, Data, Data



ImageNet: 22K categories. I4M images.



MNIST: handwritten digits



places: natural scenes

Airplane

Automobile

Bird

Cat

Deer

Dog

Frog

Horse

Ship

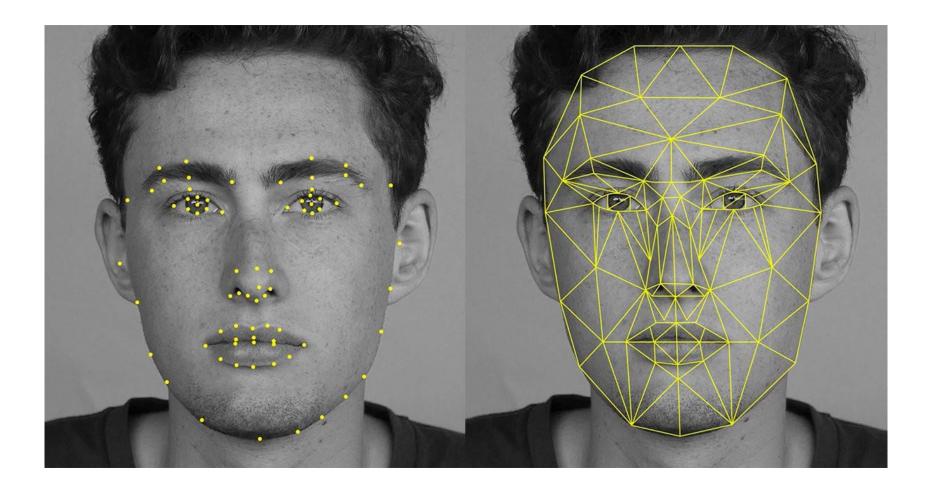
Truck

CIFAR-10

Deep Learning for Computer Vision: Impact



Impact: Face Recognition



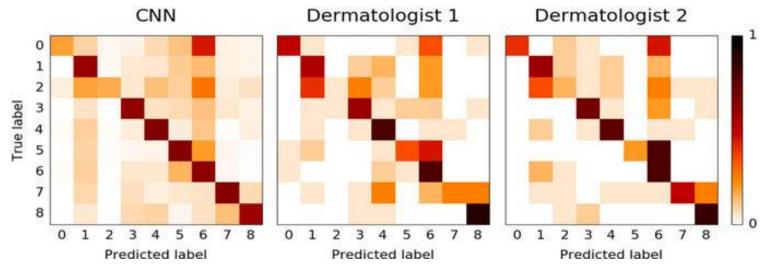
Impact: Self-Driving Cars



Impact: Medicine



Dermatologist-level classification of skin cancer with deep neural networks



Deep Learning for Computer Vision: Review

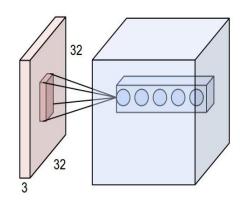
Foundations

- Why computer vision?
- Representing images
- Convolutions for feature extraction



CNNs

- CNN architecture
- Application to classification: ImageNet



Applications

- Segmentation, object detection, image captioning
- Visualization



References: https://goo.gl/ZuBkGx