Deep Generative Models MIT 6.S191

Alexander Amini January 29, 2019



Which face is fake?





Supervised vs unsupervised learning

Supervised Learning

Data: (x, y) x is data, y is label

Goal: Learn function to map $x \rightarrow y$

Examples: Classification, regression, object detection, semantic segmentation, etc.

Unsupervised Learning

Data: *x x* is data, no labels!

Goal: Learn some hidden or underlying structure of the data

Examples: Clustering, feature or dimensionality reduction, etc.



Supervised vs unsupervised learning

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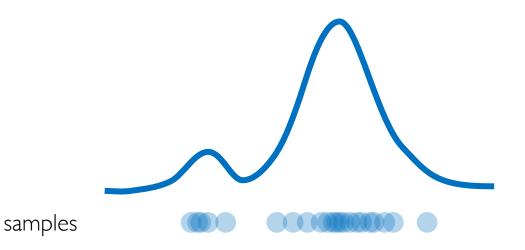
Examples: Clustering, feature or dimensionality reduction, etc.



Generative modeling

Goal: Take as input training samples from some distribution and learn a model that represents that distribution

Density Estimation



Sample Generation





Input samples

Training data $\sim P_{data}(x)$



Generated samples Generated $\sim P_{model}(x)$

How can we learn $P_{model}(x)$ similar to $P_{data}(x)$?



Why generative models? Debiasing

Capable of uncovering **underlying latent variables** in a dataset

VS



Homogeneous skin color, pose



Diverse skin color, pose, illumination

How can we use latent distributions to create fair and representative datasets?



Why generative models? Outlier detection

- **Problem:** How can we detect when we encounter something new or rare?
- **Strategy:** Leverage generative models, detect outliers in the distribution
- Use outliers during training to improve even more!

95% of Driving Data: (1) sunny, (2) highway, (3) straight road



Detect outliers to avoid unpredictable behavior when training









Harsh Weather



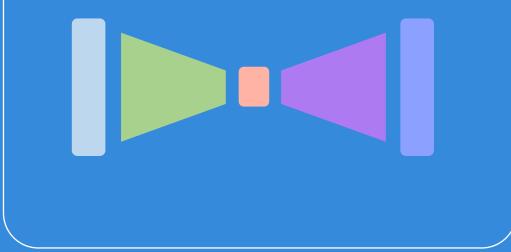
Pedestrians



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Latent variable models

Autoencoders and Variational Autoencoders (VAEs)



Generative Adversarial Networks (GANs)

What is a latent variable?



Myth of the Cave



What is a latent variable?

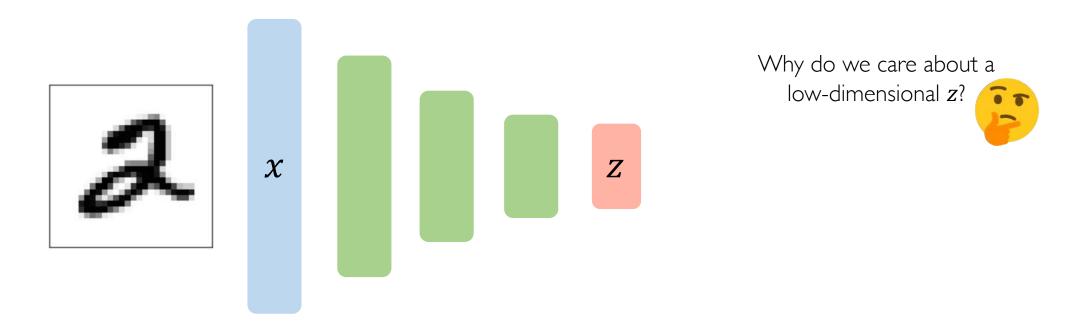


Can we learn the true explanatory factors, e.g. latent variables, from only observed data?





Unsupervised approach for learning a **lower-dimensional** feature representation from unlabeled training data

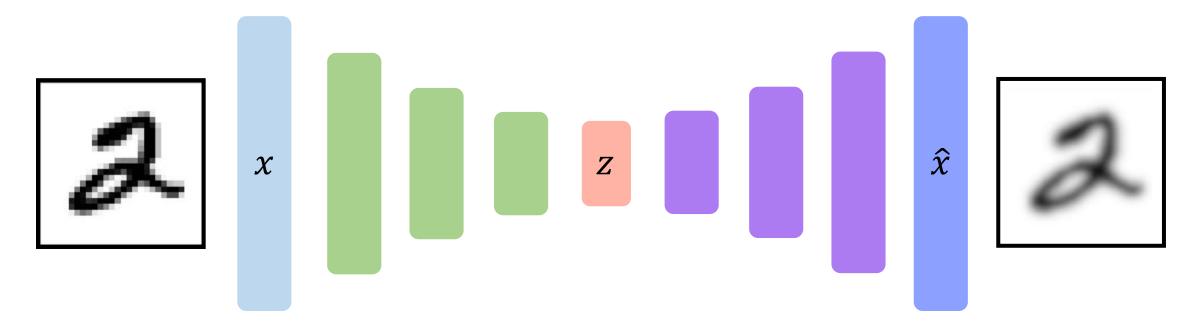


"Encoder" learns mapping from the data, x, to a low-dimensional latent space, z



How can we learn this latent space?

Train the model to use these features to **reconstruct the original data**

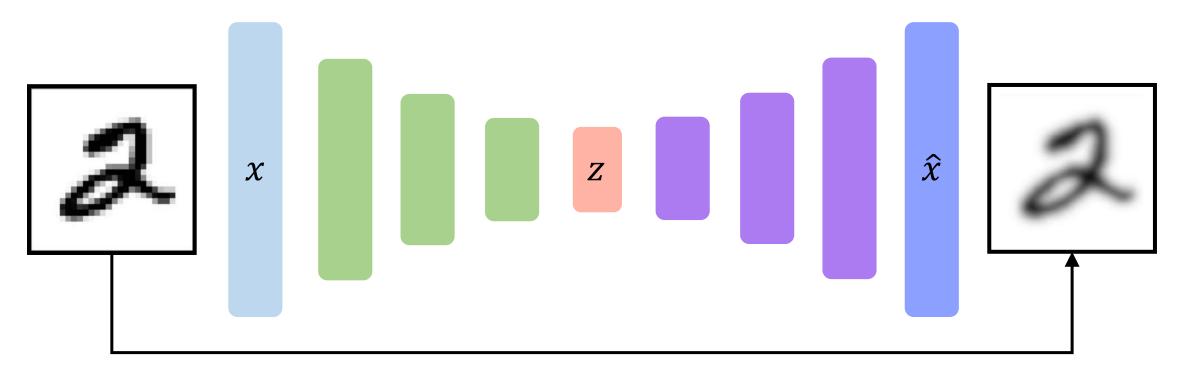


''Decoder'' learns mapping back from latent, z, to a reconstructed observation, \hat{x}



How can we learn this latent space?

Train the model to use these features to **reconstruct the original data**



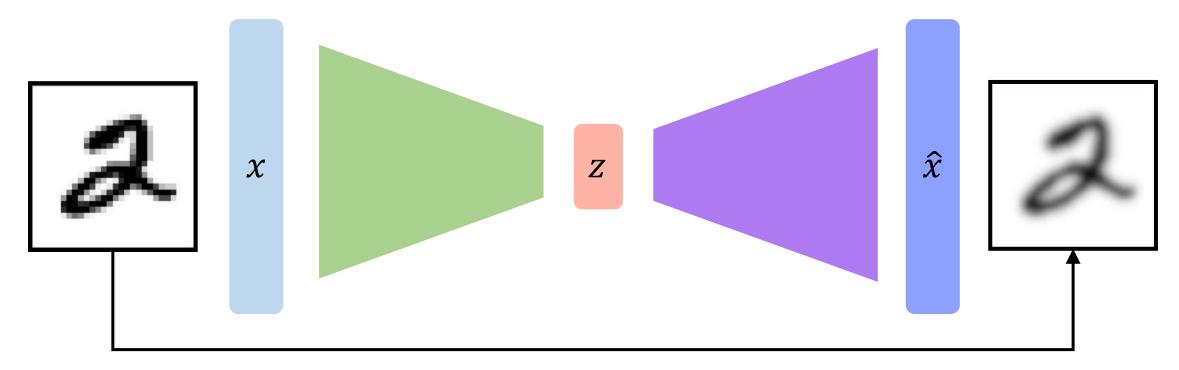
$$\mathcal{L}(x,\hat{x}) = \|x - \hat{x}\|^2$$

Loss function doesn't use any labels!!



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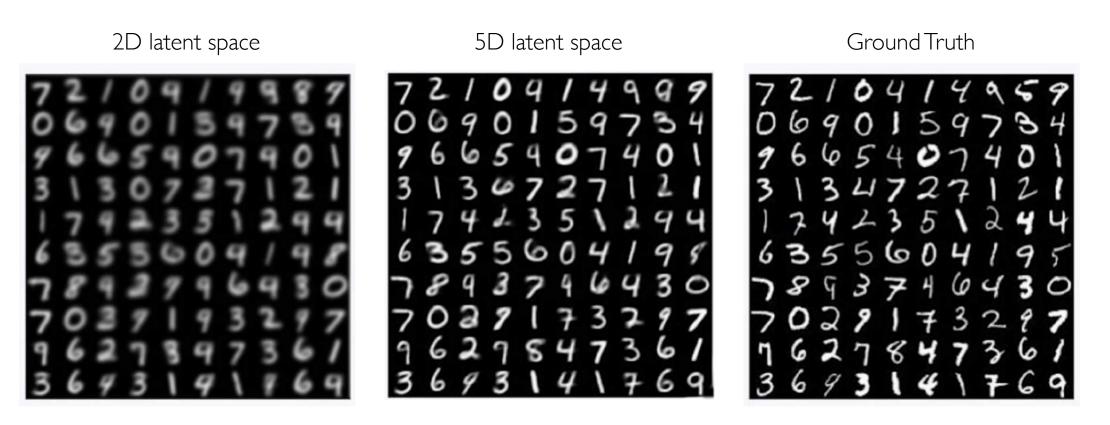
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Dimensionality of latent space \rightarrow reconstruction quality

Autoencoding is a form of compression! Smaller latent space will force a larger training bottleneck



Autoencoders for representation learning

Bottleneck hidden layer forces network to learn a compressed latent representation

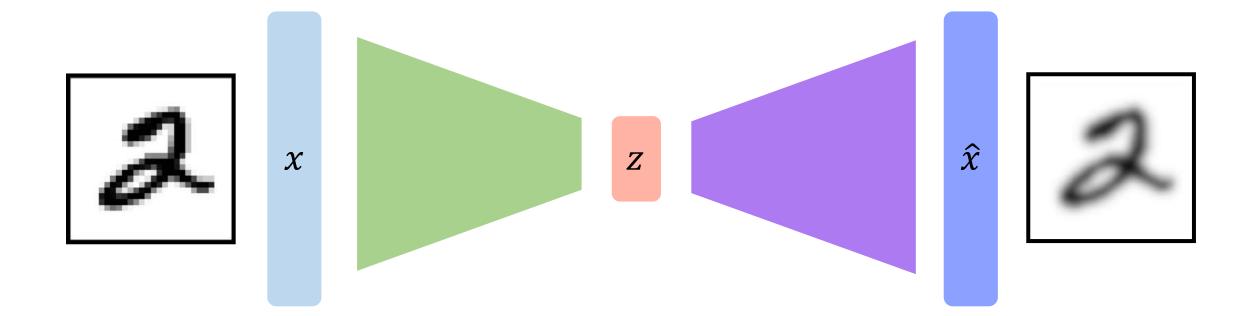
Reconstruction loss forces the latent representation to capture (or encode) as much "information" about the data as possible

Autoencoding = Automatically encoding data



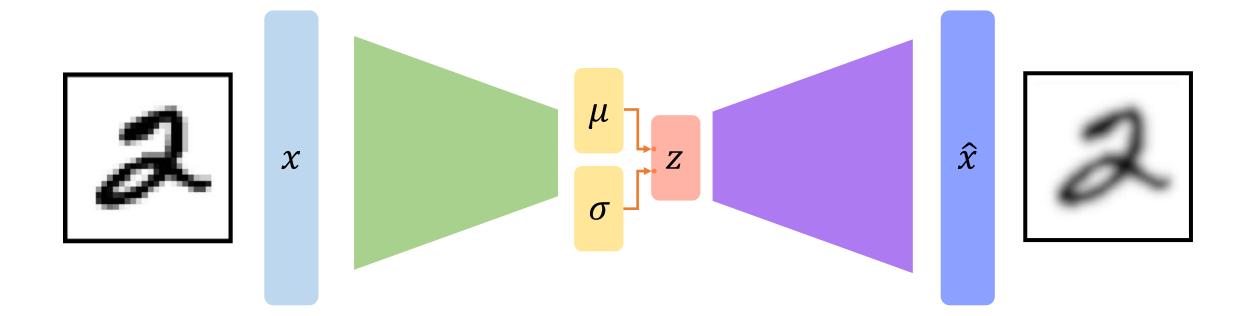
Variational Autoencoders (VAEs)

VAEs: key difference with traditional autoencoder



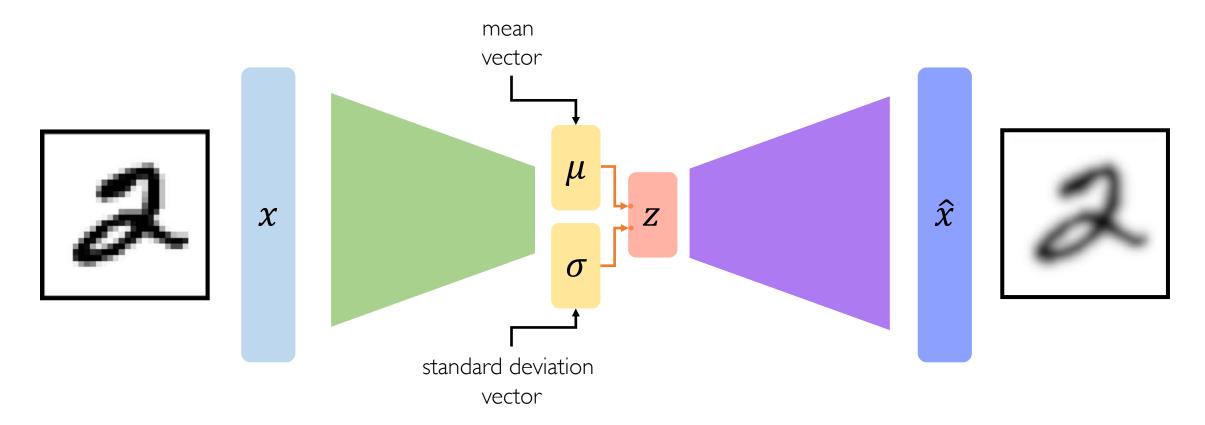


VAEs: key difference with traditional autoencoder



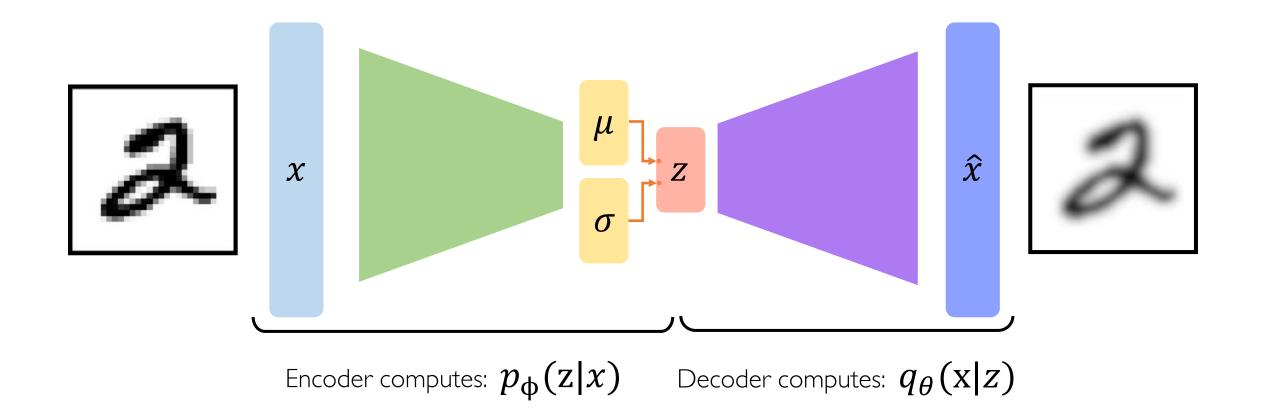


VAEs: key difference with traditional autoencoder

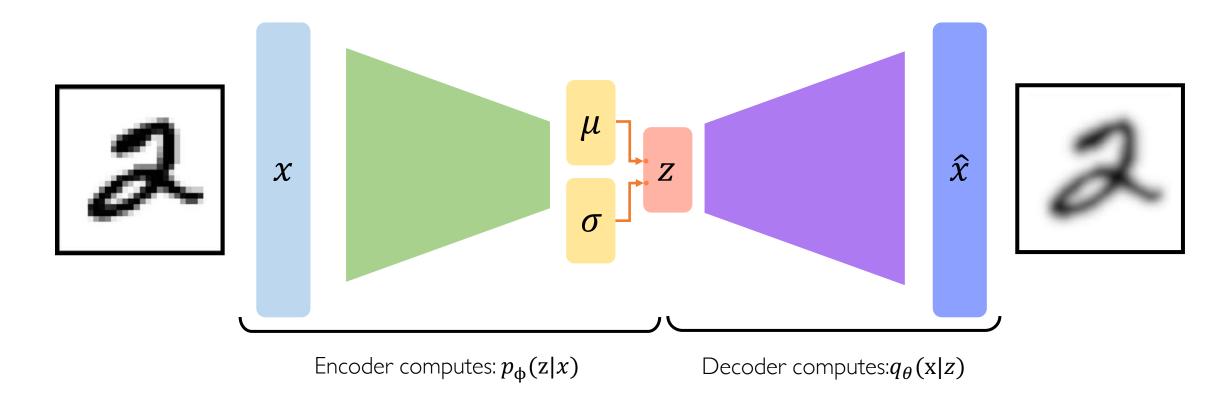


Variational autoencoders are a probabilistic twist on autoencoders!

Sample from the mean and standard dev. to compute latent sample

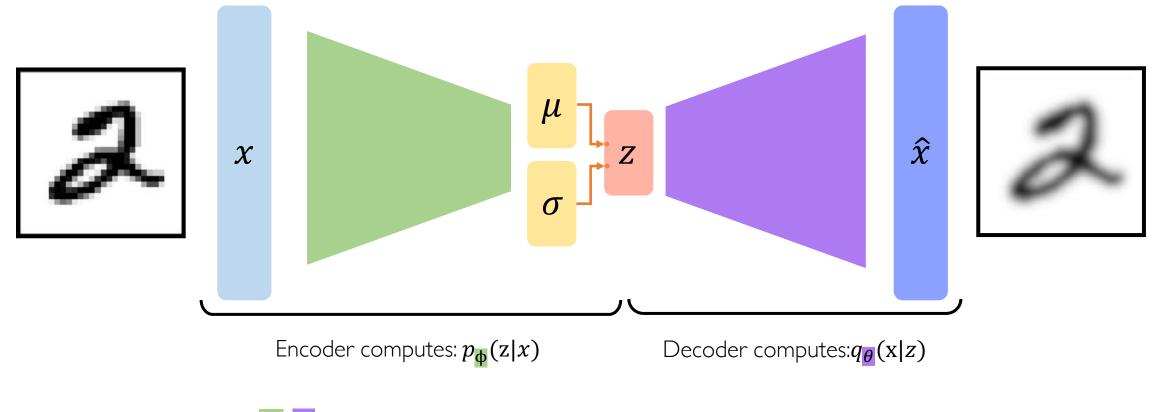






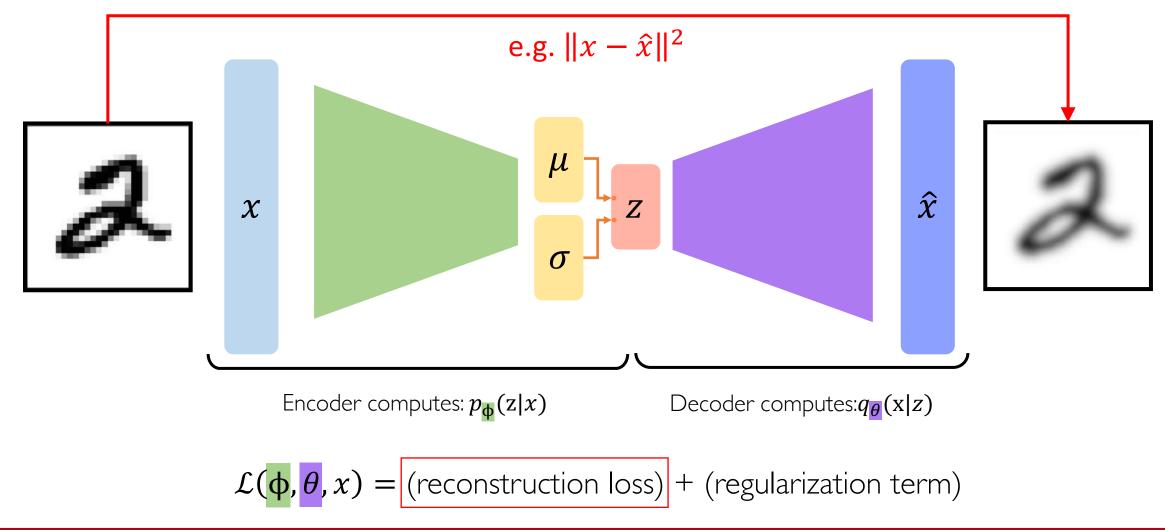
 $\mathcal{L}(\phi, \theta) = (\text{reconstruction loss}) + (\text{regularization term})$





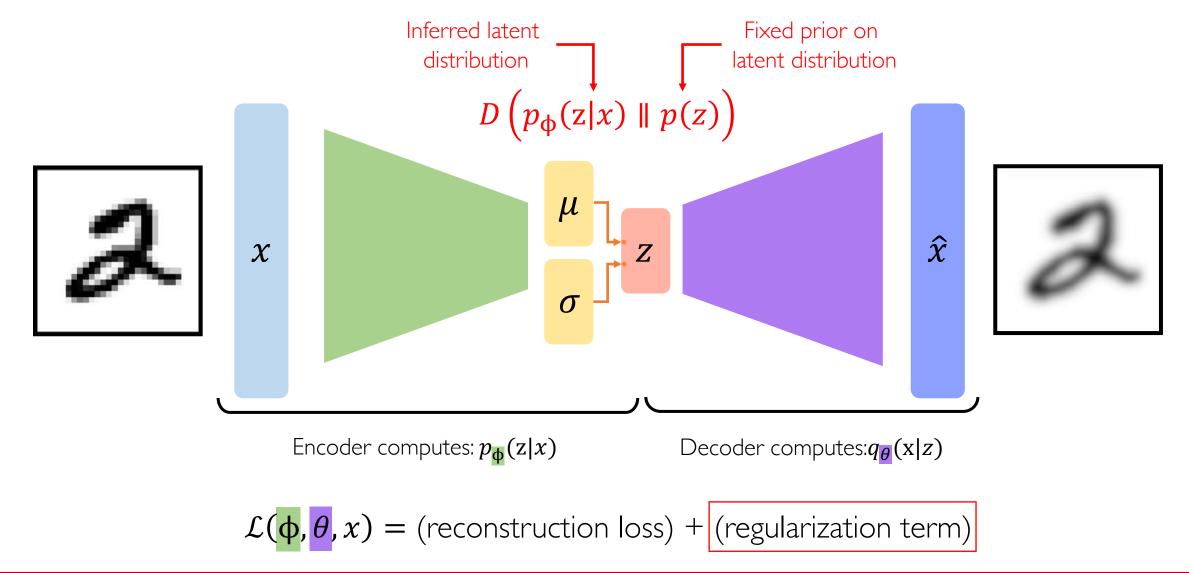
$$\mathcal{L}(\phi, \theta, x) = (\text{reconstruction loss}) + (\text{regularization term})$$







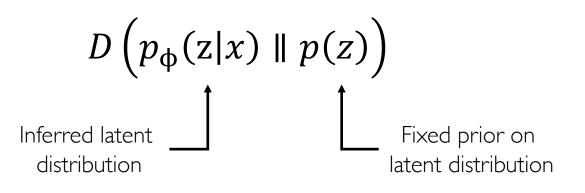
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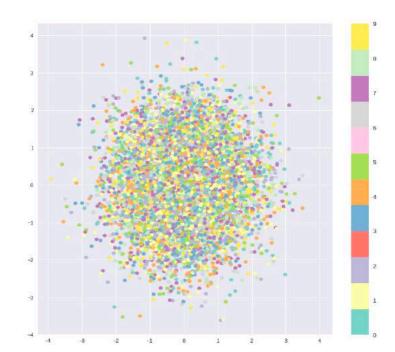




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Priors on the latent distribution





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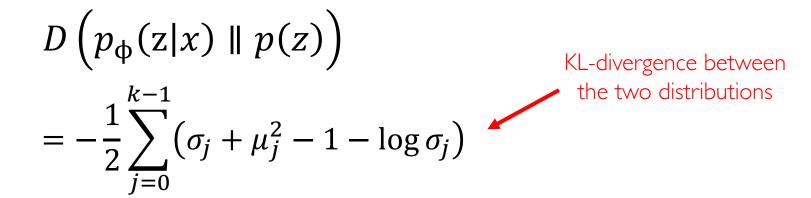
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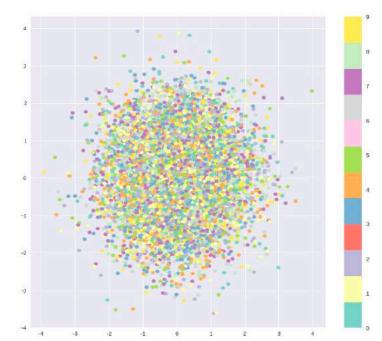
Common choice of prior:

$$p(z) = \mathcal{N}(\mu = 0, \sigma^2 = 1)$$

- Encourages encodings to distribute encodings evenly around the center of the latent space
- Penalize the network when it tries to "cheat" by clustering points in specific regions (ie. memorizing the data)

Priors on the latent distribution





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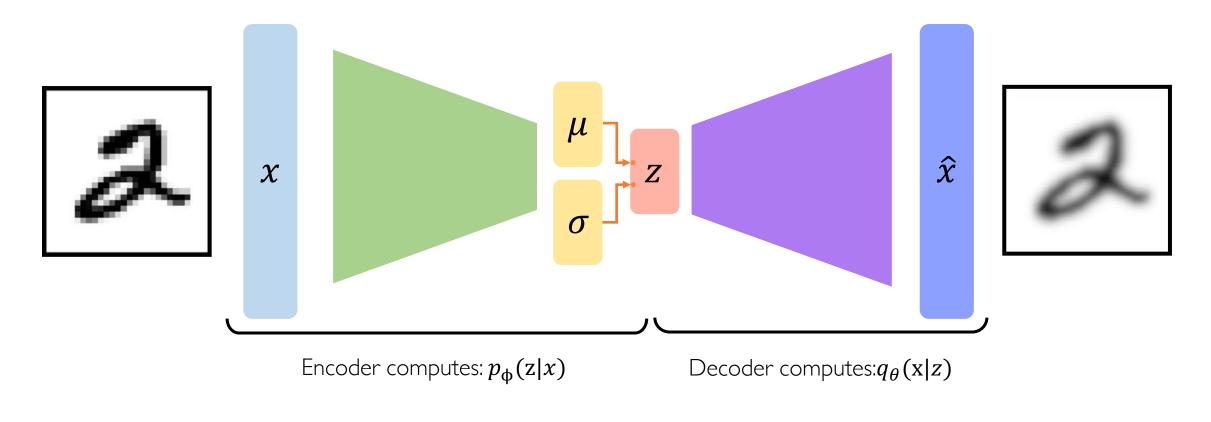
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VAEs computation graph

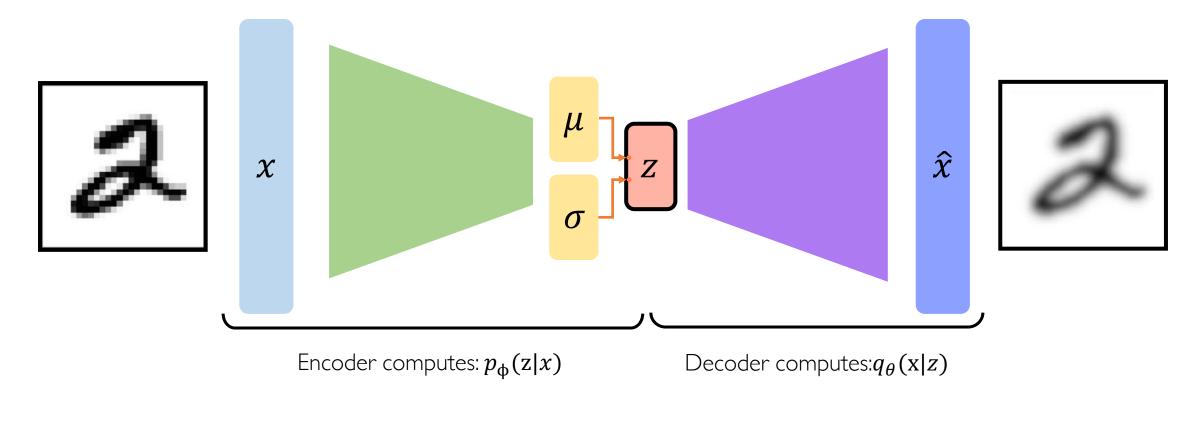


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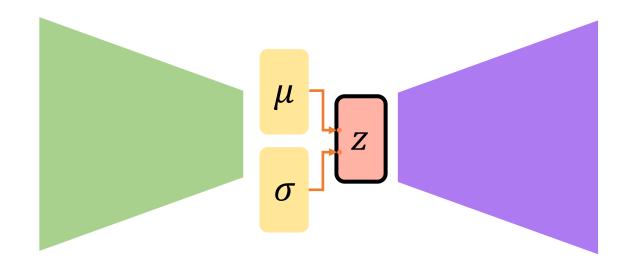
Problem: We cannot backpropagate gradients through sampling layers!



 $\mathcal{L}(\phi, \theta, x) = (\text{reconstruction loss}) + (\text{regularization term})$



Reparametrizing the sampling layer



Key Idea:

Consider the sampled latent vector as a sum of

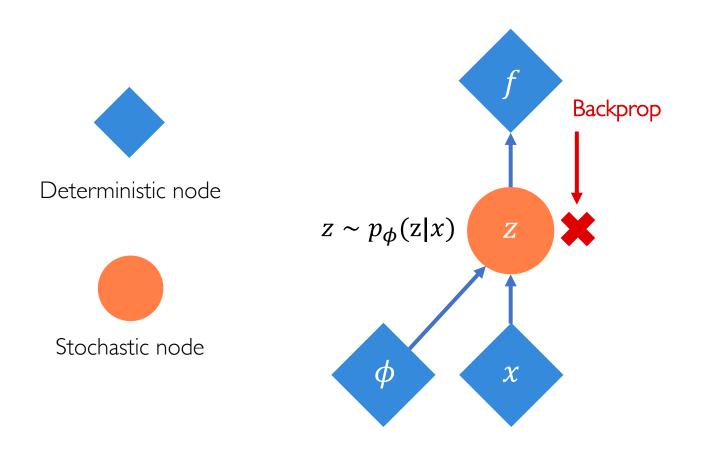
- a fixed μ vector,
- and fixed σ vector, scaled by random constants drawn from the prior distribution

$$\Rightarrow z = \mu + \sigma \odot \varepsilon$$

where $\epsilon \sim \mathcal{N}(0,1)$



Reparametrizing the sampling layer



Original form



Reparametrizing the sampling layer Backprop $\frac{\partial f}{\partial z}$ Deterministic node $z \sim p_{\phi}(\mathbf{z}|\mathbf{x})$ $z = g(\phi, x, \varepsilon)$ \boldsymbol{Z} Z $rac{\partial f}{\partial \phi}$ Stochastic node ϕ $\boldsymbol{\chi}$ $\sim \mathcal{N}(0,1)$ ϕ ${\mathcal X}$ \mathcal{E} Original form Reparametrized form



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VAEs: Latent perturbation

Slowly increase or decrease a **single latent variable** Keep all other variables fixed

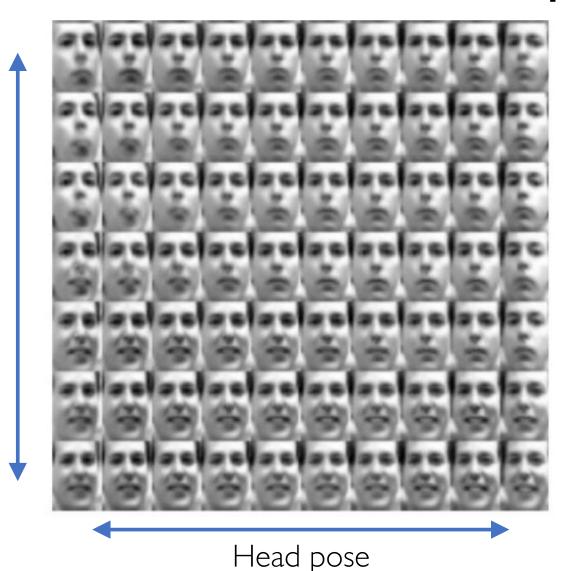


Head pose

Different dimensions of z encodes **different interpretable latent features**



VAEs: Latent perturbation



Ideally, we want latent variables that are uncorrelated with each other

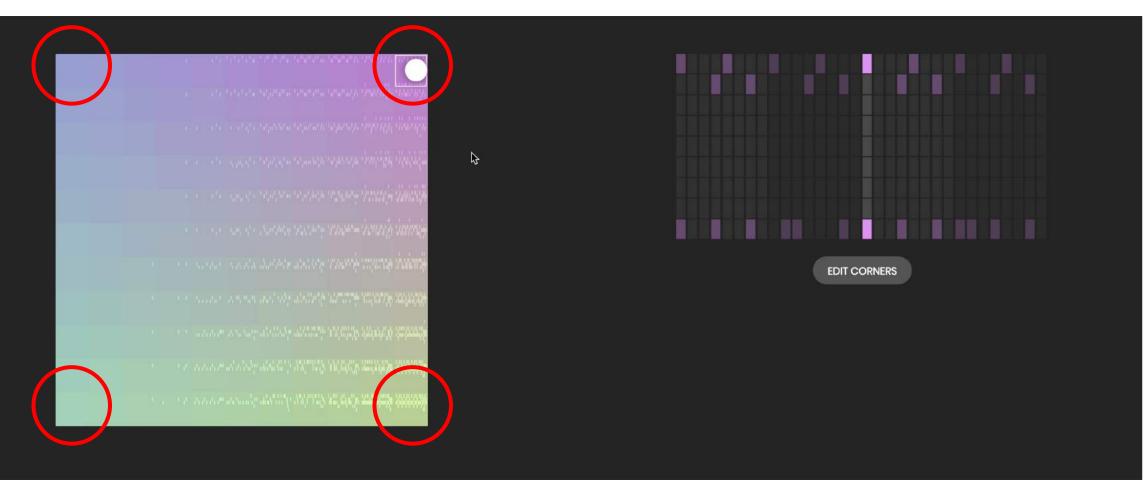
Enforce diagonal prior on the latent variables to encourage independence

Disentanglement

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Smile

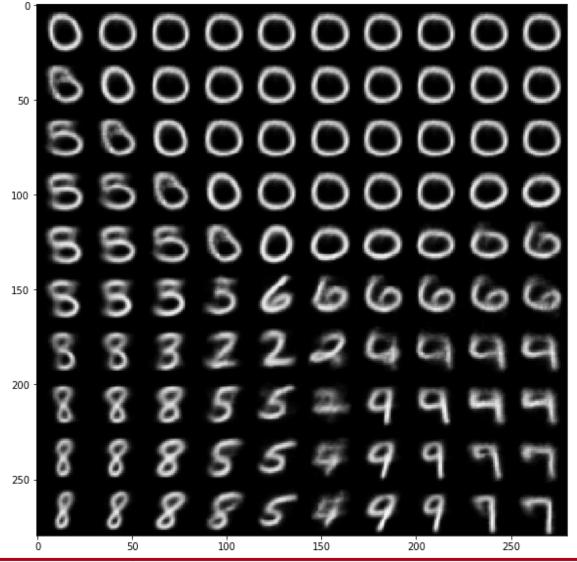
VAEs: Latent perturbation



Google BeatBlender



VAEs: Latent perturbation

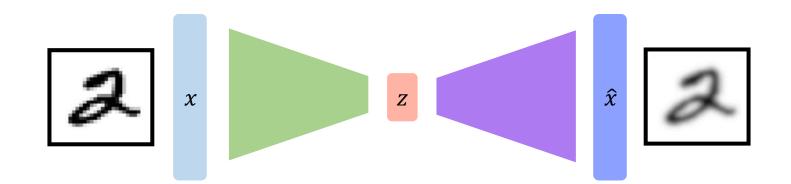


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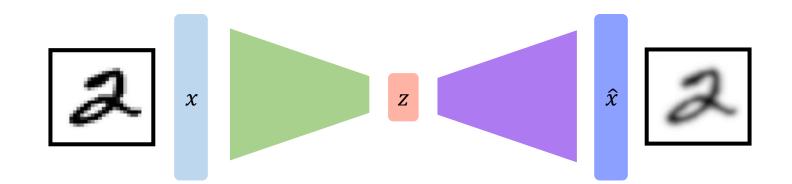
I. Compress representation of world to something we can use to learn





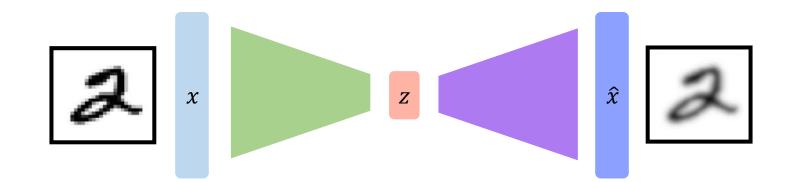
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- 2. Reconstruction allows for unsupervised learning (no labels!)



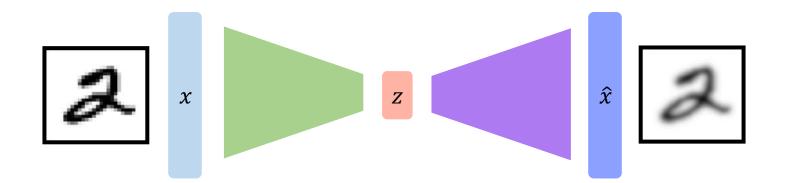


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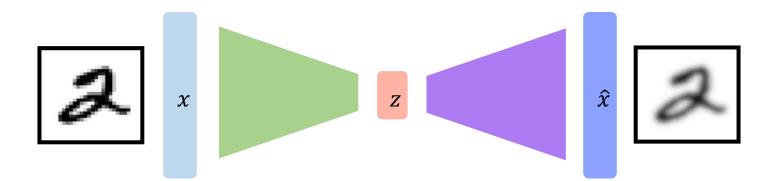


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- 3. Reparameterization trick to train end-to-end
- 4. Interpret hidden latent variables using perturbation
- 5. Generating new examples





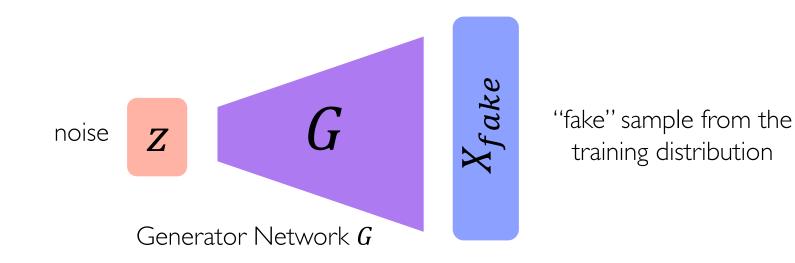
Generative Adversarial Networks (GANs)

What if we just want to sample?

Idea: don't explicitly model density, and instead just sample to generate new instances.

Problem: want to sample from complex distribution – can't do this directly!

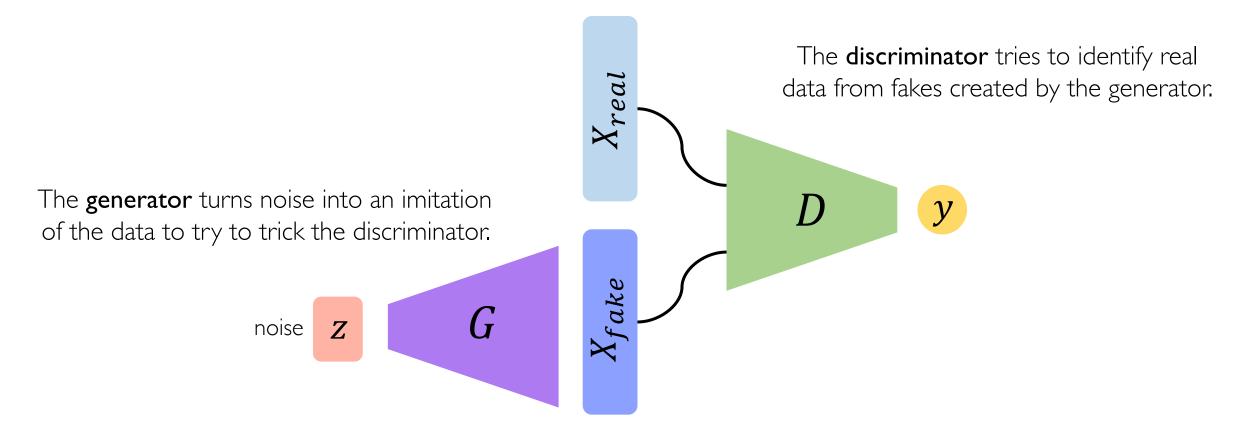
Solution: sample from something simple (noise), learn a transformation to the training distribution.





Generative Adversarial Networks (GANs)

Generative Adversarial Networks (GANs) are a way to make a generative model by having two neural networks compete with each other.





Generator starts from noise to try to create an imitation of the data.

Generator



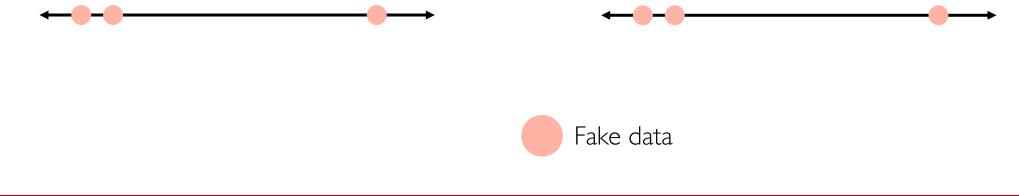




Discriminator looks at both real data and fake data created by the generator.

Discriminator



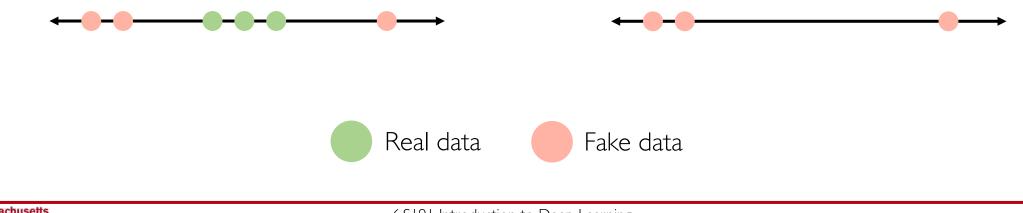




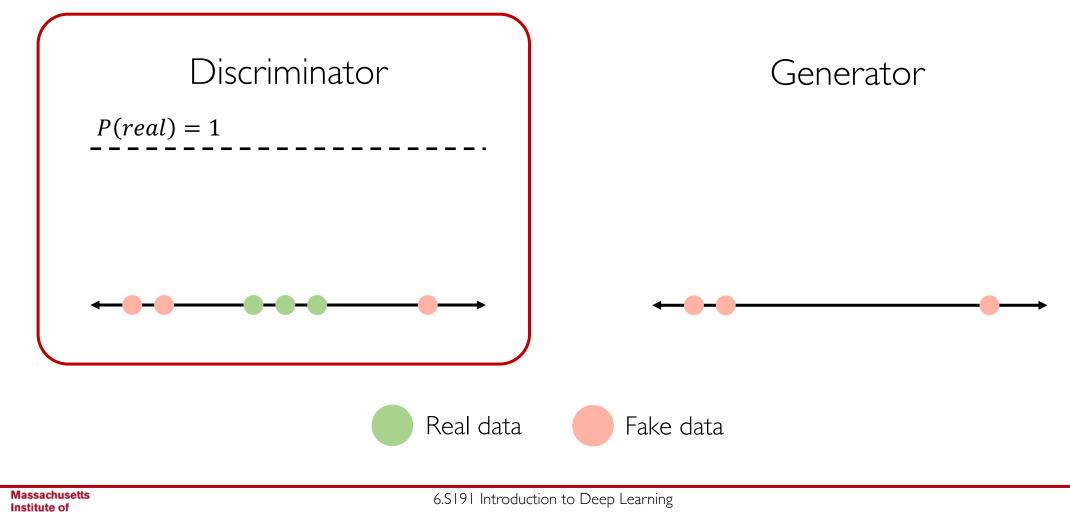
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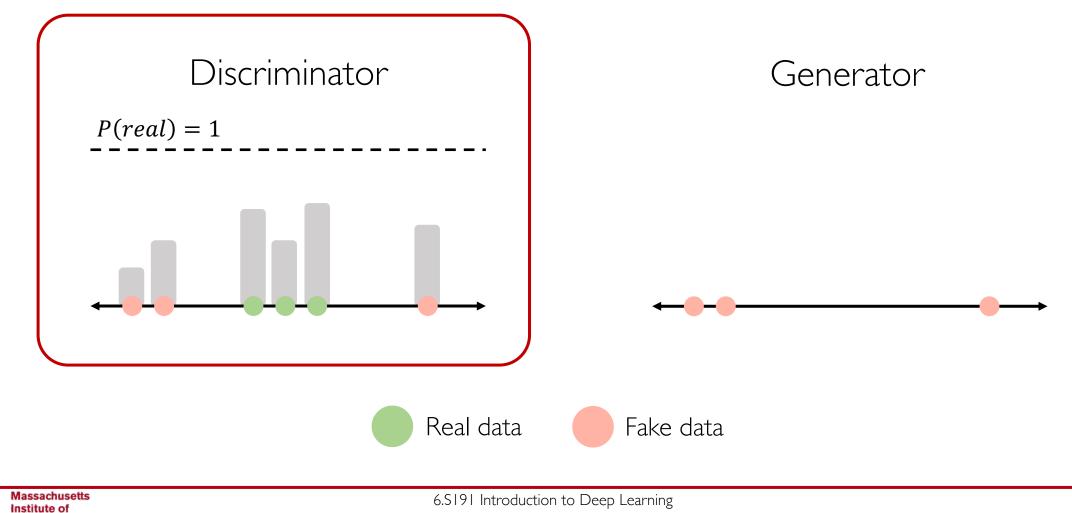


Discriminator tries to predict what's real and what's fake.

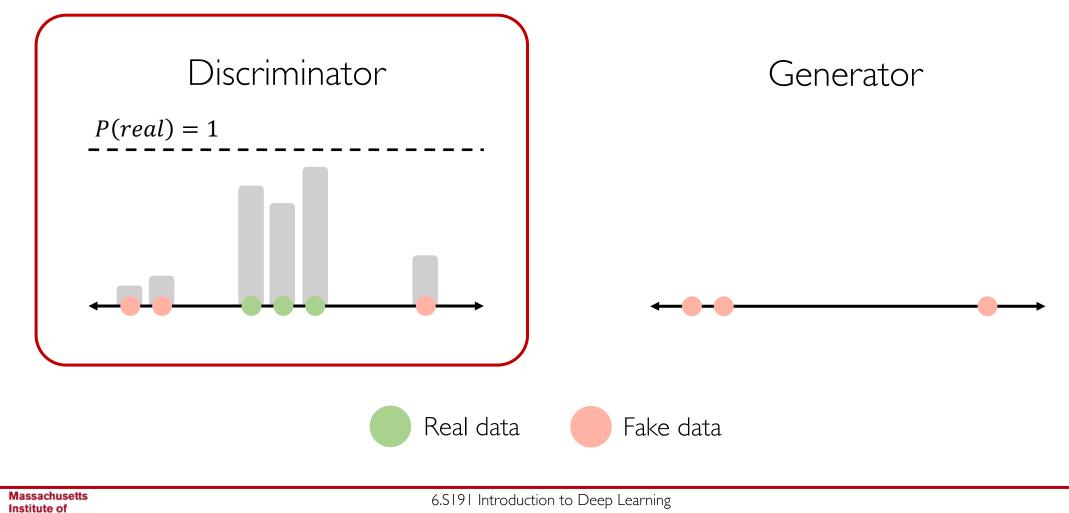


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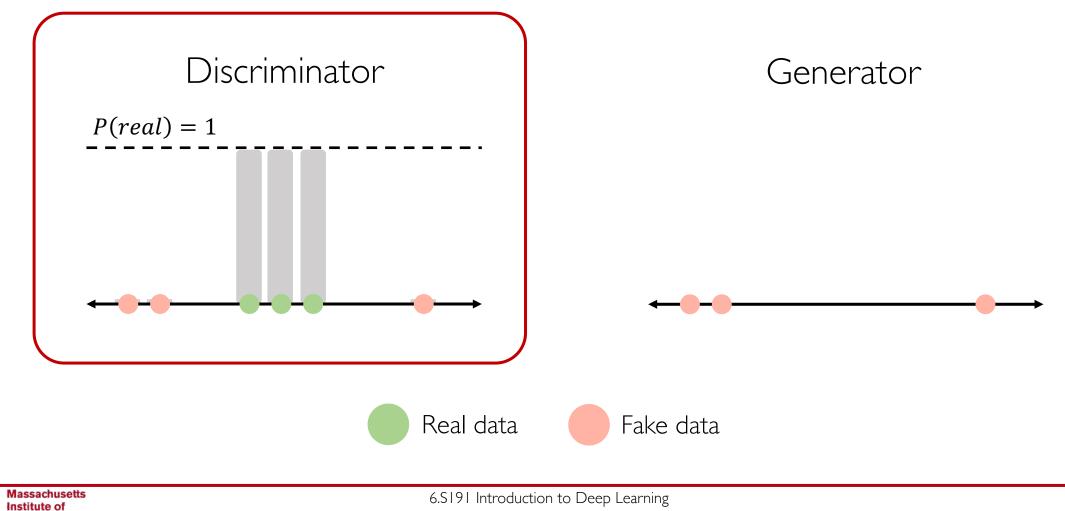


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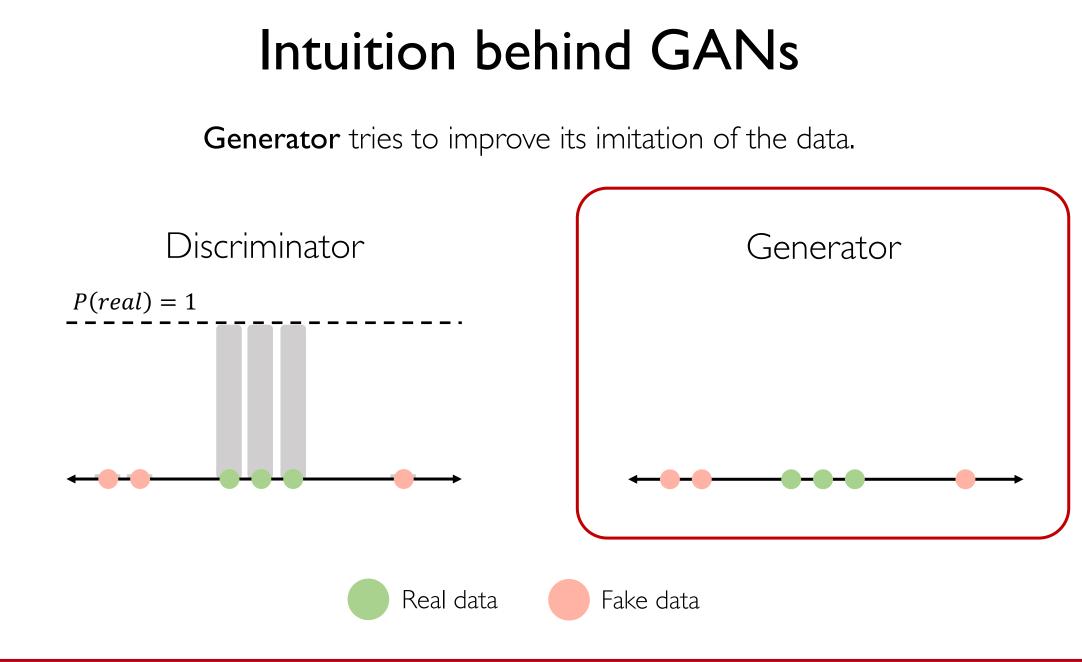


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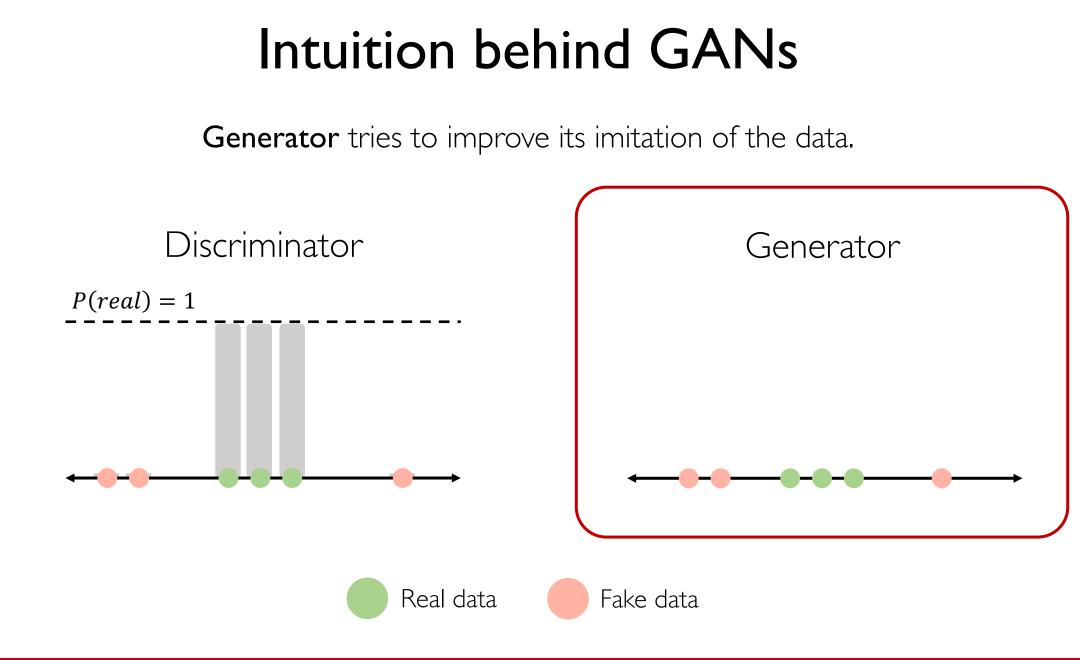
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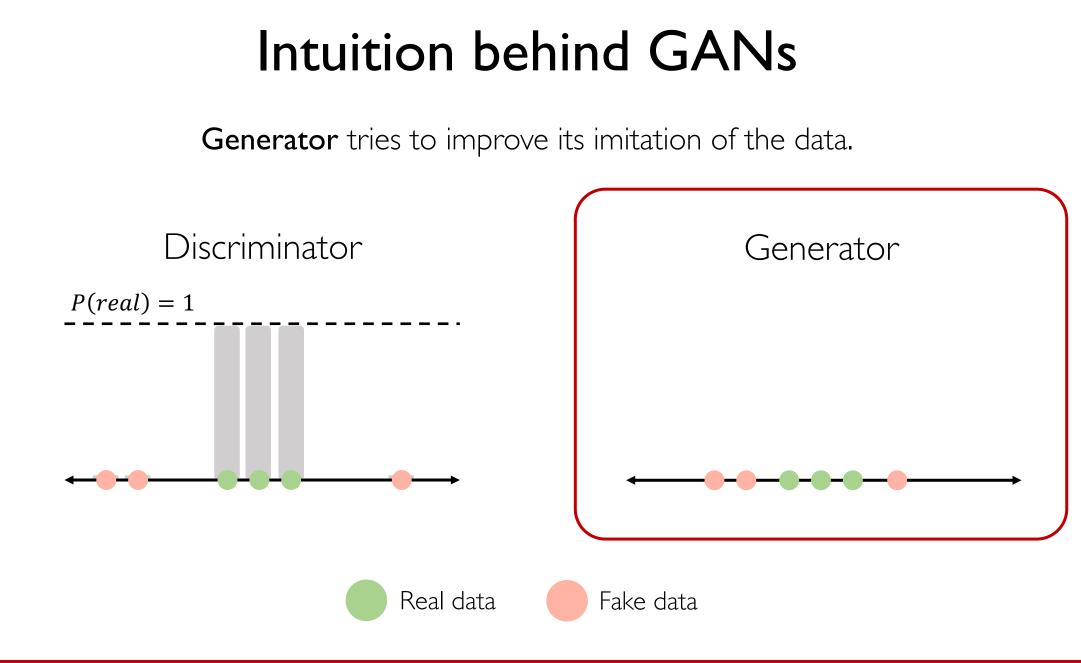
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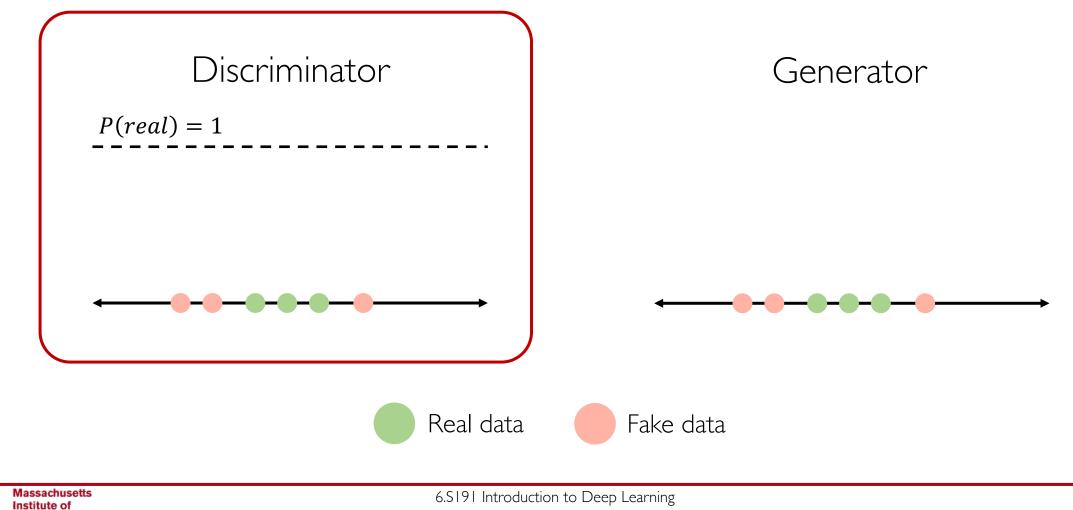




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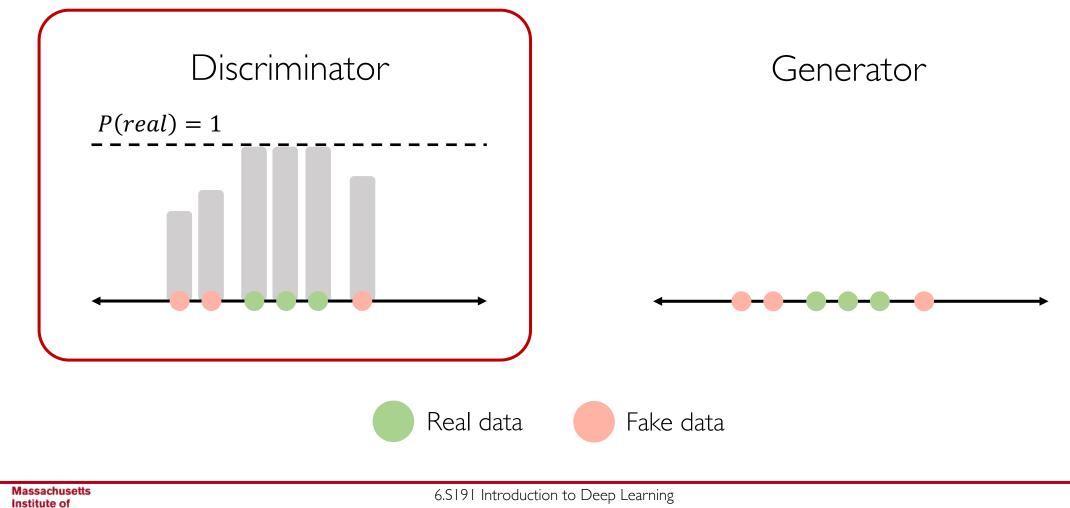
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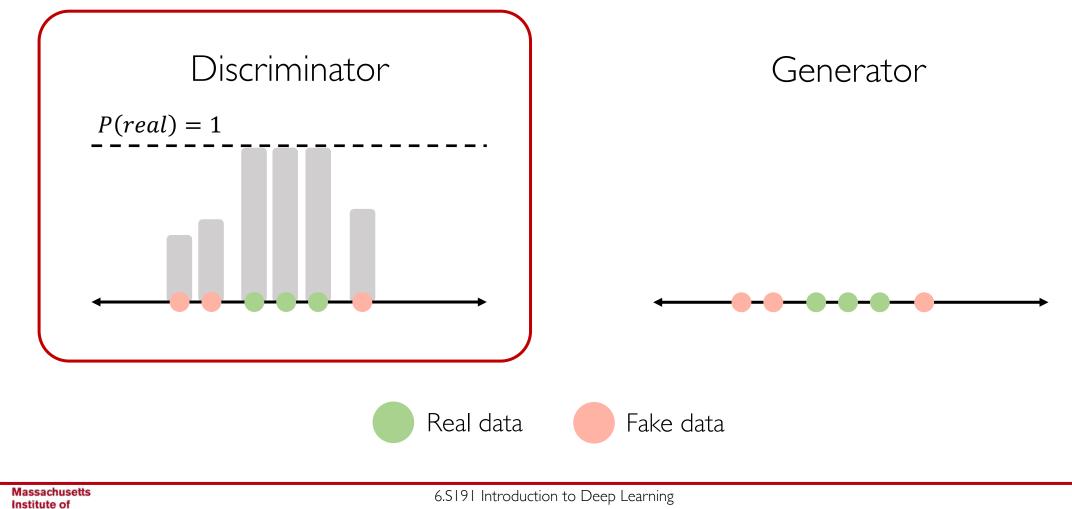


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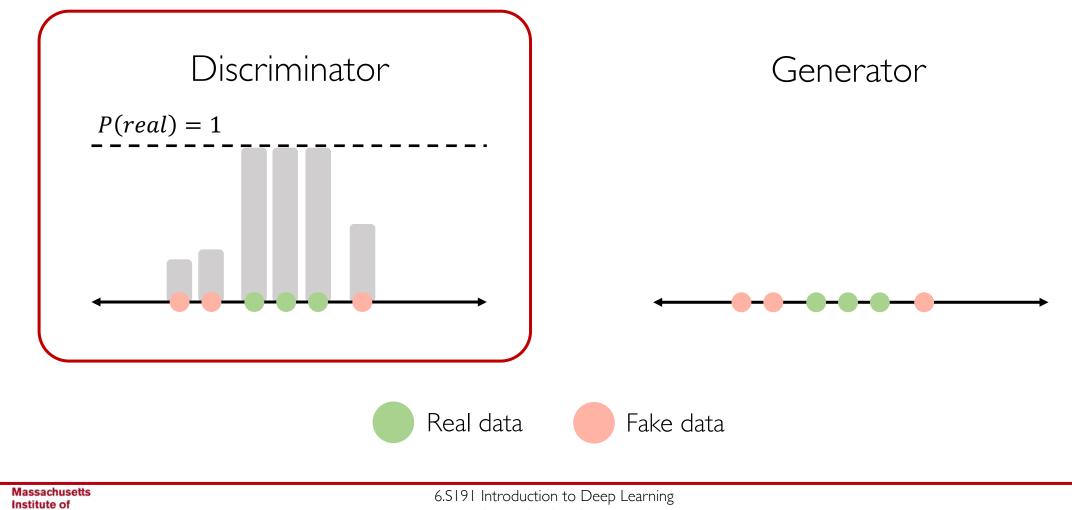
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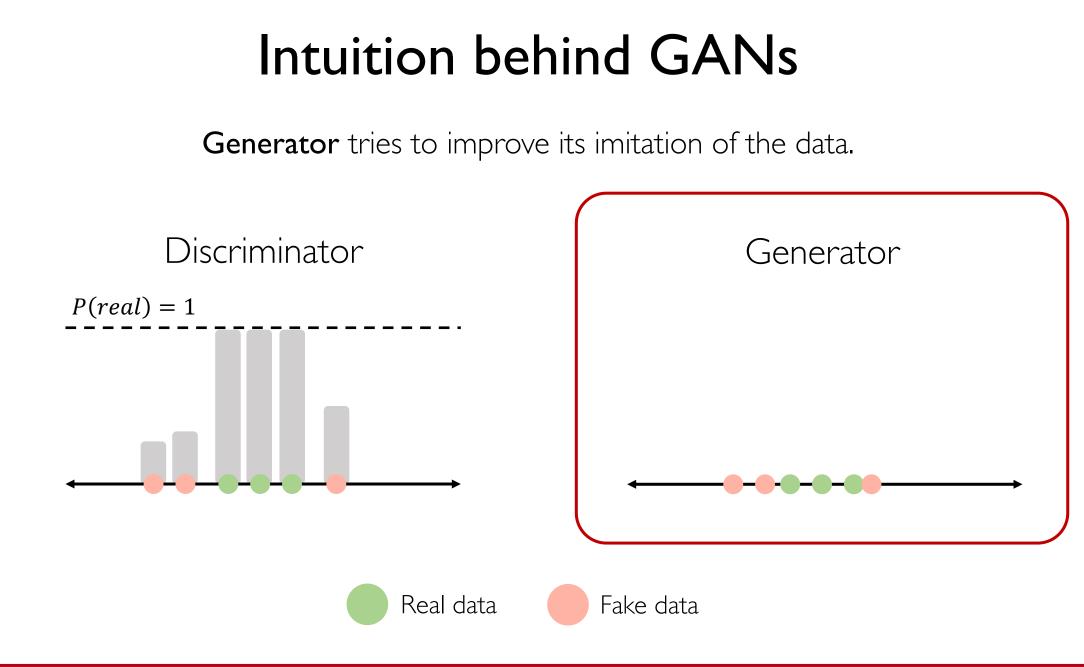


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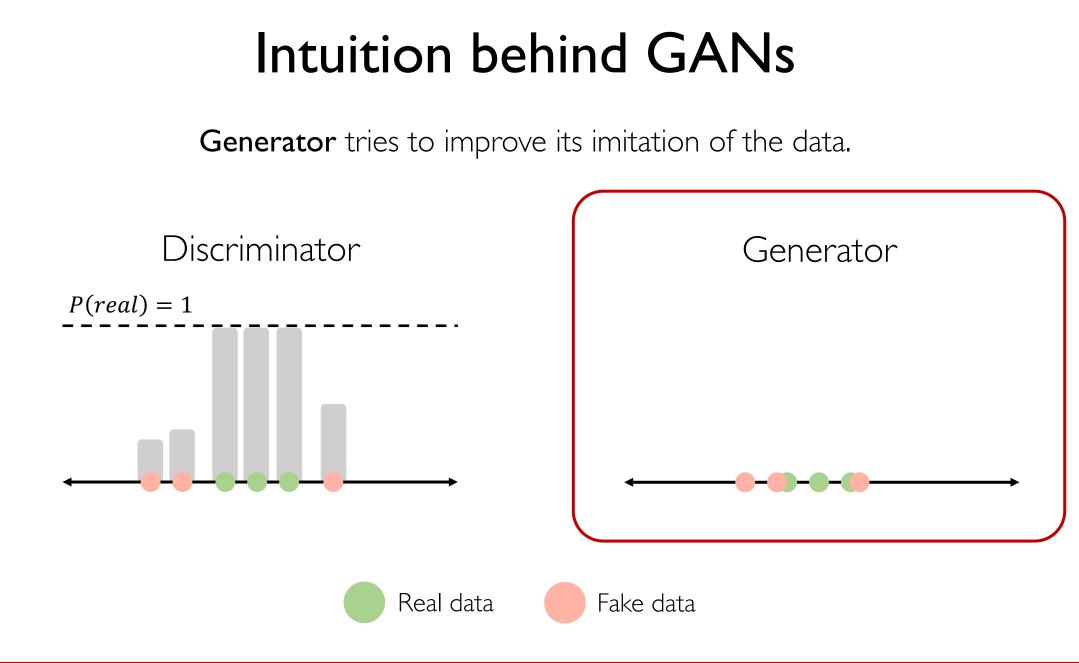




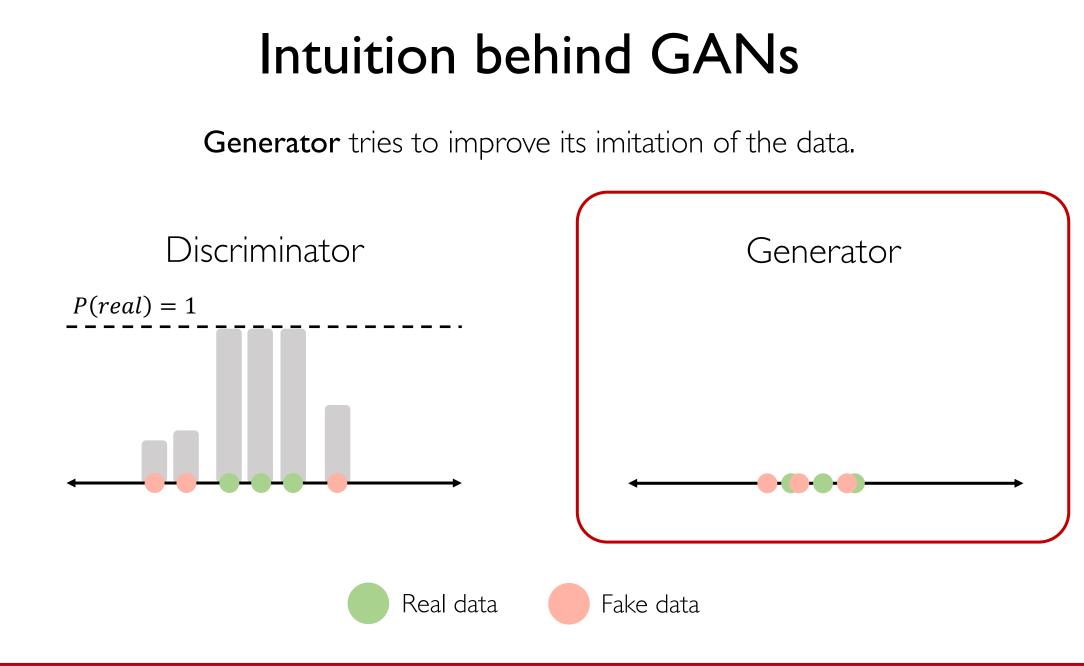


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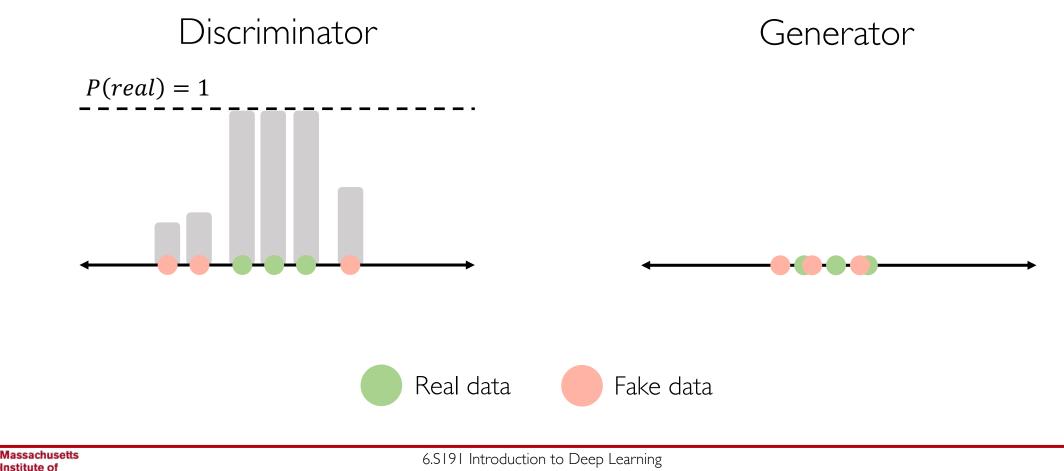








Discriminator tries to identify real data from fakes created by the generator. **Generator** tries to create imitations of data to trick the discriminator.



Training GANs

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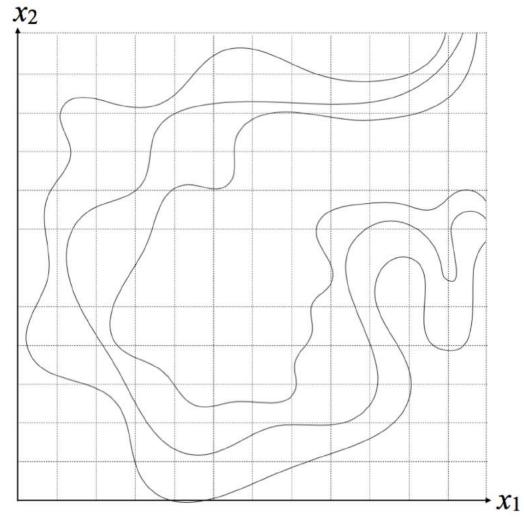
Train GAN jointly via **minimax** game:

$$\min_{\theta_g} \max_{\theta_d} \left[\mathbb{E}_{x \sim p_{data}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log \left(1 - D_{\theta_d} \left(G_{\theta_g}(z) \right) \right) \right]$$

Discriminator wants to maximize objective s.t. D(x) close to I, D(G(z)) close to 0. **Generator** wants to minimize objective s.t. D(G(z)) close to 1.



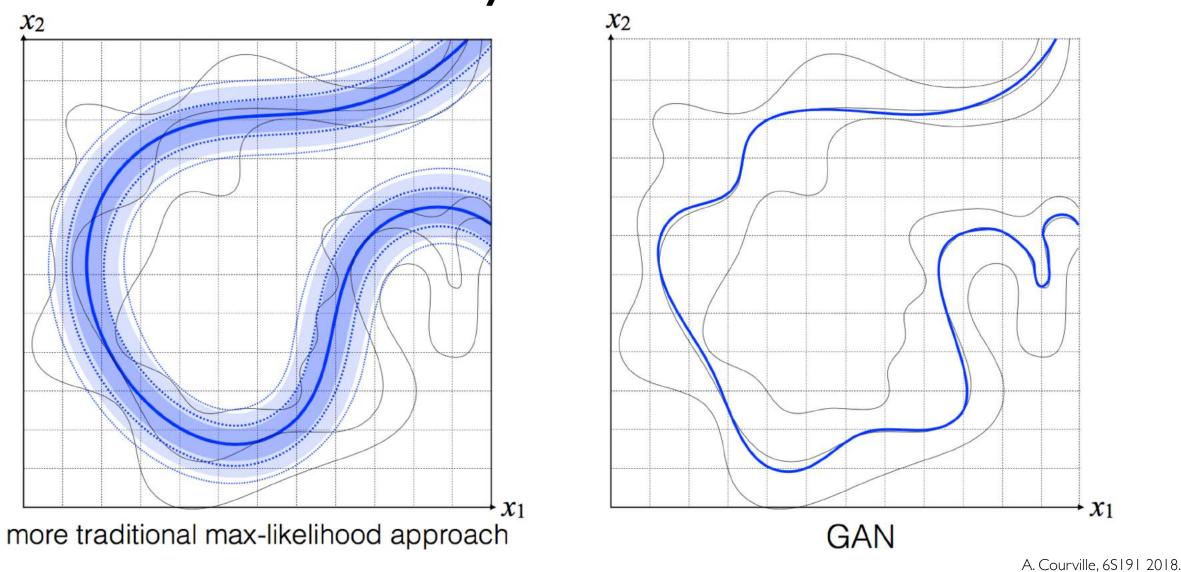
Why GANs?



A. Courville, 65191 2018.



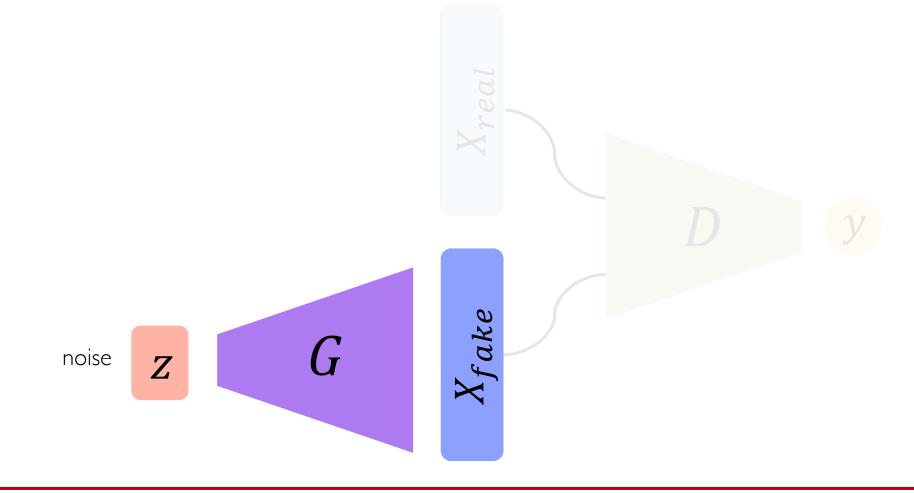
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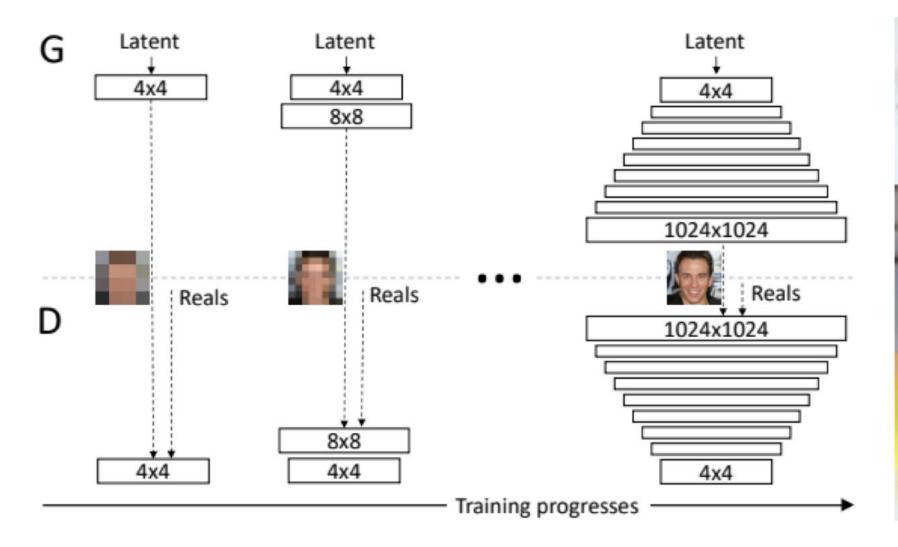
Generating new data with GANs

After training, use generator network to create **new data** that's never been seen before.



GANs: Recent Advances

Progressive growing of GANs (NVIDIA)





Karras et al., ICLR 2018.



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Progressive growing of GANs: results



Karras et al., ICLR 2018.



Style-based generator: results



Karras et al., Arxiv 2018.



Style-based transfer: results

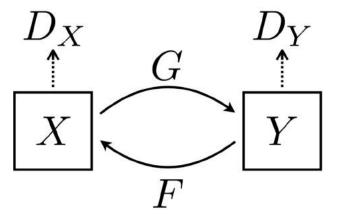


Karras et al., Arxiv 2018.



CycleGAN: domain transformation

CycleGAN learns transformations across domains with unpaired data.





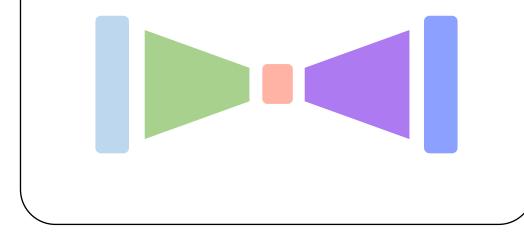
Zhu et al., ICCV 2017.

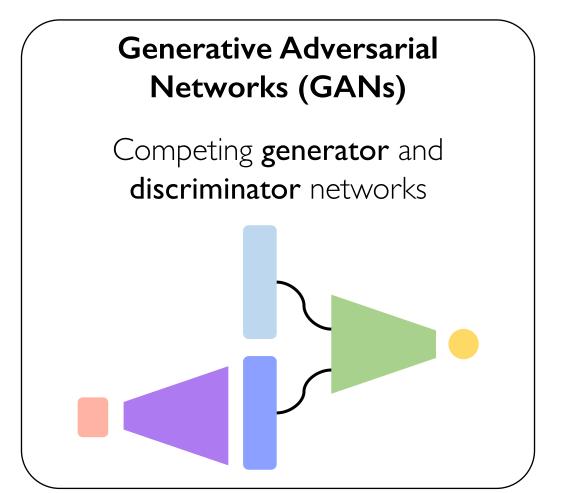


Deep Generative Modeling: Summary

Autoencoders and Variational Autoencoders (VAEs)

Learn **lower-dimensional** latent space and **sample** to generate input reconstructions







References: https://goo.gl/ZuBkGx9